



# CNRS ANF PYTHON

## Memory works

*Marc Pointot*

*Numerical Simulation Dept.*

*marc.pointot@onera.fr*

ONERA

THE FRENCH AEROSPACE LAB

retour sur innovation

# Outline

- ▶ Memory management & Python
  - ▶ Basic memory concepts
  - ▶ Python
    - allocation concerns
    - reference count
    - numpy
  - ▶ workflow and memory ownership

# SCOPE

## ▶ Questions

- ▶ What is memory and how does it work with Python?
- ▶ How to share arrays of data from Fortran,C,C++ to Python?

## ▶ Answers

- ▶ An overview of who, what, where, when (and maybe why)
- ▶ Simple recipes to make your life more comfortable

## ▶ Outline

- ▶ Fast survey of memory concepts
- ▶ Memory management with Python/Numpy
- ▶ A strategy for Fortran/C/C++/Python/Numpy assembly

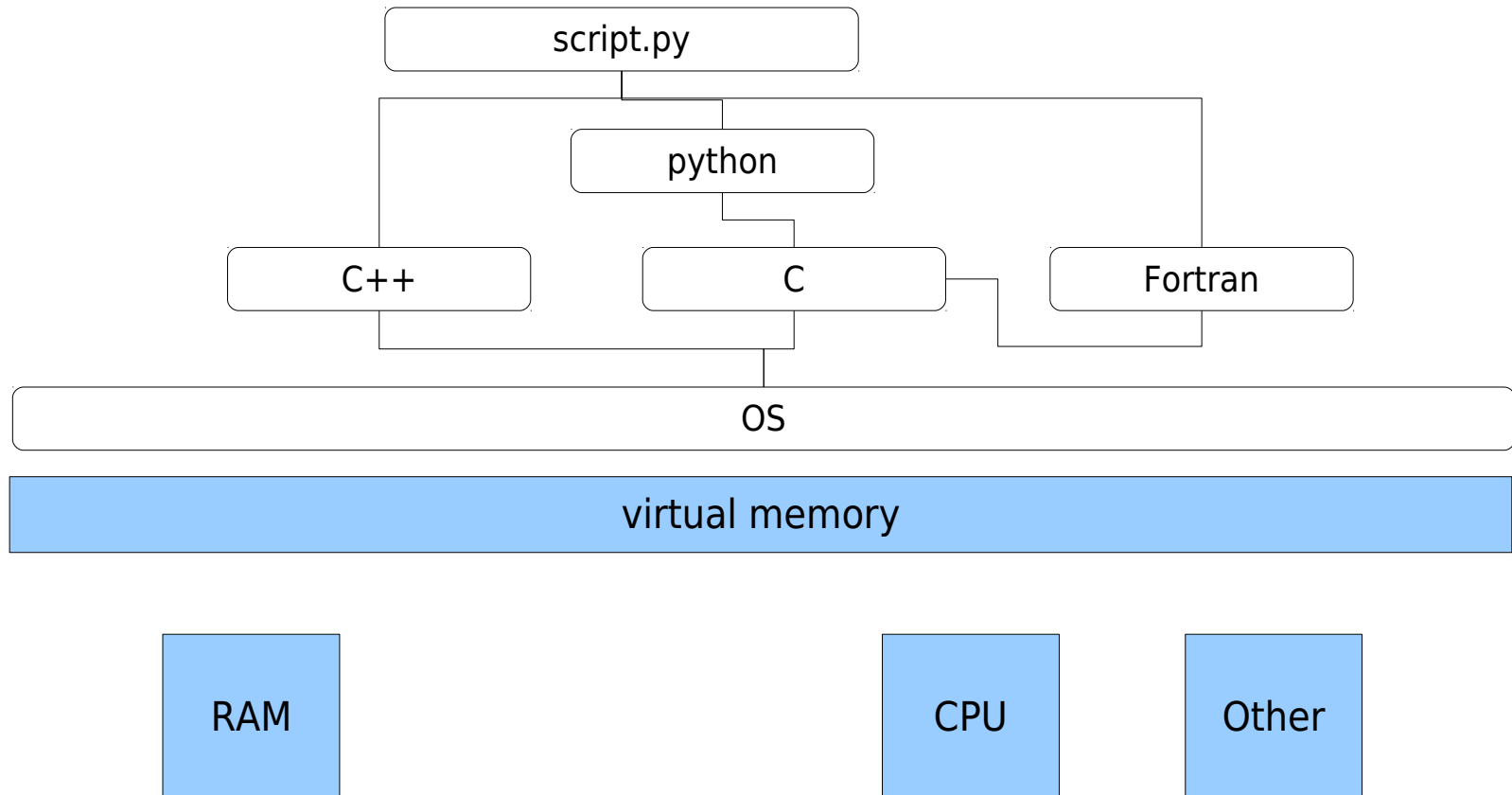
# About memory

- ▶ The memory is the part of a computer where you store data
- ▶ From the user point of view
  - ▶ Store the program and its permanent data
  - ▶ Store temporary data and states of the program
  - ▶ Exchange data with other programs
- ▶ From the computer point of view
  - ▶ Physical devices (primary is RAM, secondary is disk)
  - ▶ Internal services (caching, paging, segmenting, swapping...)
  - ▶ Services for the user (allocate, deallocate, lock...)

*Now the computation platforms hardware and operating systems are more and more complex.*

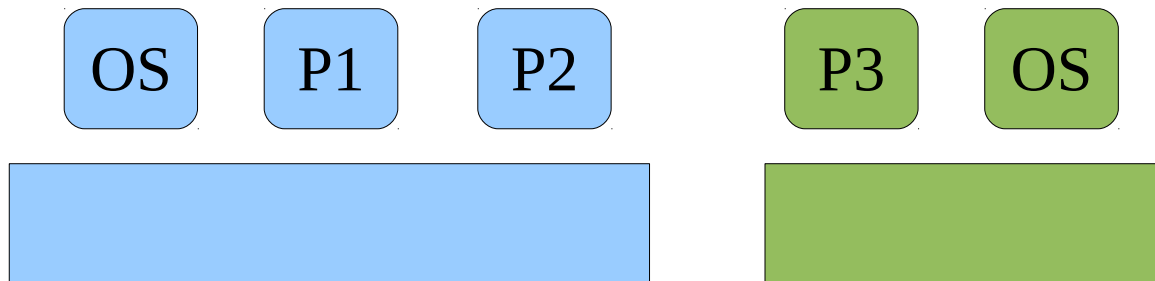
*We draw here large approximations to make concepts easier to understand, but reality is... complex.*

# Actors



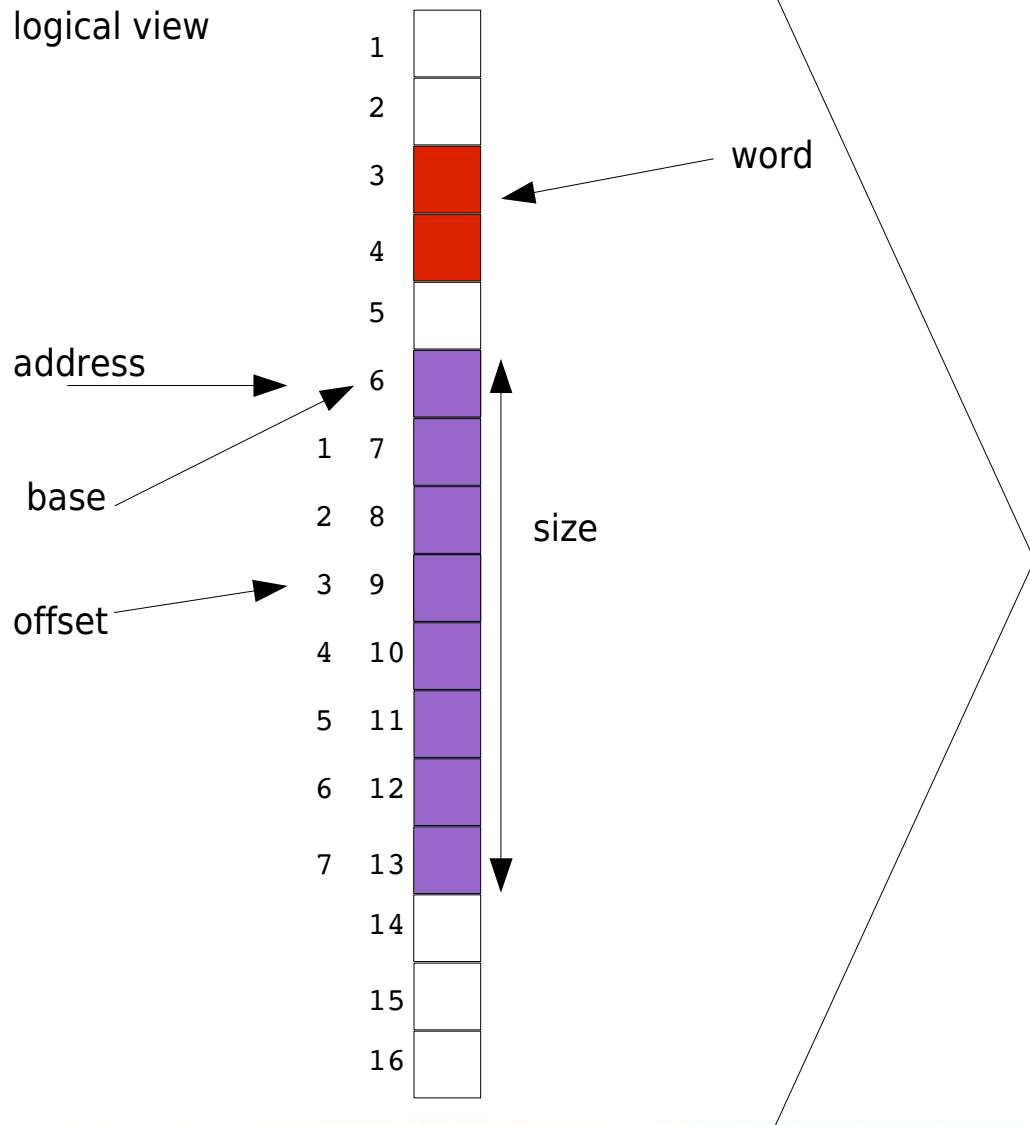
# Concurrency

- ▶ Memory is allocated for processes
  - ▶ The Operating System is your interface to this allocation
  - ▶ The OS is a process (more or less one per processor)
  - ▶ OS returns an address and reserve the memory up to the size
  - ▶ A memory can be reserved for a process
  - ▶ A shared memory can be reserved for several process
  - ▶ The scope of the address is the OS process itself
- ▶ Each time you allocate memory you may stop your process
  - ▶ `malloc(3)` calls `brk(2)`



# Addressing memory

logical view



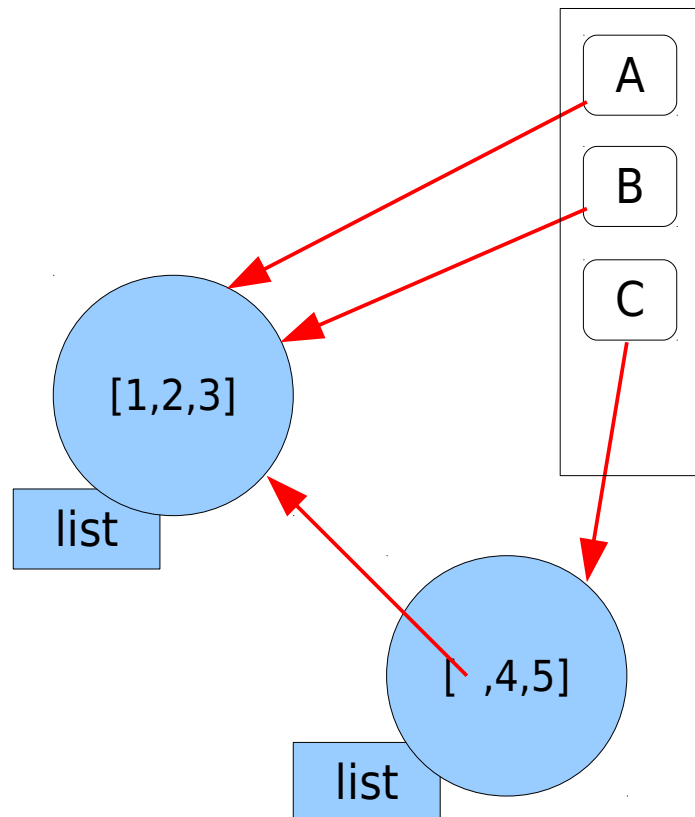
internal management





# Reference counting - 1

- ▶ Variable/ Object/ Class
  - ▶ Each reference to an object is tracked





# Reference counting - 2

```
>>> l1=[1,2,3]
>>> l2=[l1,4,5]
>>> l2
[[1, 2, 3], 4, 5]
>>> l1[2]=7
>>> l2
[[1, 2, 7], 4, 5]
>>> l3=l2[:]
>>> del l1
>>> l1
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'l1' is not defined
>>> l2
[[1, 2, 7], 4, 5]
>>> l3
[[1, 2, 7], 4, 5]
>>> l3[2]=0
>>> l3
[[1, 2, 7], 4, 0]
>>> l2
[[1, 2, 7], 4, 5]
>>>
```

# Garbage collector

- ▶ GC
  - ▶ Find objects without reference
  - ▶ Release the object memory
  - ▶ Not very usefull for memory leak finding

# Weak references

- ▶ A garbage-able reference
  - ▶ Actual reference
  - ▶ Not taken into account for refcount
  - ▶ Not available on all Python objects

```
>>> import weakref
>>> a=set([1,2,3])
>>> b=weakref.ref(a)
>>> b()
set([1, 2, 3])
>>> a
set([1, 2, 3])
>>> del a
>>> b()
set([1, 2, 3])
>>> b
<weakref at 0x7fad2e777100; dead>
>>> print b()
None
>>>
```

# Memory profiling

- ▶ External modules
  - ▶ `memory_profile`
    - displays memory use per function
  - ▶ `objgraph`
    - displays relationships between objects

# Memory leaks

- ▶ **obmalloc.c**
  - ▶ Manages arena of fixed size block
  - ▶ No way to find back object using this memory
  - ▶ No way to move the pointers
  - ▶ Arena memory is released only when all objects are released in the arena
  - ▶ This can lead to memory leak

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# Memory ownership

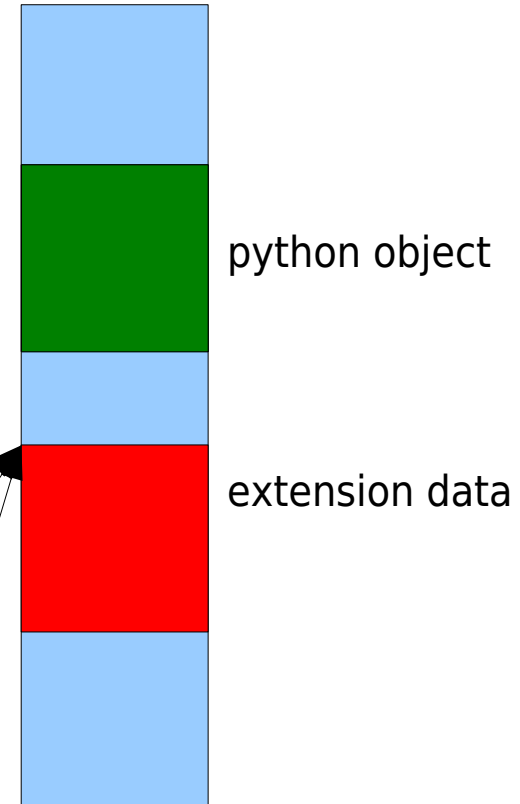
## ▶ Mixed allocation/ release

- ▶ Python
  - PyMem\_Malloc, PyMem\_Free
- ▶ C
  - malloc/ free
- ▶ C++
  - new/ delete
- ▶ Fortran
  - OS

owner acquire/release memory  
ndarray NPY\_OWNDATA  
float32 NPY\_F\_CONTIGUOUS

C/C++ float\*

Fortran real





# Practical Training

- ▶ `import sys`
- ▶ `sys.getrefcount(o)`
  - ▶ Create lists
  - ▶ Add references
  - ▶ Check counts
  - ▶ Use `del`