

Aggregation-based algebraic multigrid *A tutorial*

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Outline

- 1. Quick overview of Multigrid
- 2. Two-grid convergence theory

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- 3. Geometric MG and AMG
- 4. Aggregation-based AMG
- 5. The K-cycle
- 6. Quality aware aggregation
- 7. Performance
- 8. Parallelization of AGMG
- 9. Conclusions

A coarse grid correction for the system

$$A \mathbf{u} = \mathbf{b} \iff A (\mathbf{u} - \widetilde{\mathbf{u}}) = \mathbf{b} - A \widetilde{\mathbf{u}} = \widetilde{\mathbf{r}}$$

(or $L^h(\mathbf{u}^h - \widetilde{\mathbf{u}}^h) = \mathbf{f}^h - L_h \widetilde{\mathbf{u}}^h$) consists in

Transfer the problem on the coarse grid Restriction $R(n_c \times n)$: $\mathbf{r}_c = R(\mathbf{b} - A\widetilde{\mathbf{u}})$

$$\mathbf{f}^{H} = I_{h}^{H} (\mathbf{f}^{h} - L_{h} \widetilde{\mathbf{u}}^{h})$$

UBB

(p. 3)

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Solve the coarse problem Coarse grid matrix A_c $(n_c \times n_c)$: solve $A_c \mathbf{u}_c = \mathbf{r}_c$

$$(A_H \mathbf{v}^{\Pi} = \mathbf{f}^{\Pi})$$

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- Solve the coarse problem Coarse grid matrix A_c $(n_c \times n_c)$: solve $A_c \mathbf{u}_c = \mathbf{r}_c$ $(A_H \mathbf{v}^H = \mathbf{f}^H)$
- Interpolate (prolong) the computed coarse solution
 Prolongation P (n × n_c): $\widetilde{\widetilde{\mathbf{u}}}^{h} = \widetilde{\mathbf{u}}^{h} + P \mathbf{u}_{c}$ $\left(\widetilde{\widetilde{\mathbf{u}}}^{h} = \widetilde{\mathbf{u}}^{h} + I_{H}^{h} \mathbf{v}^{H}\right)$

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Interpolate (prolong) the computed coarse solution $\widetilde{\widetilde{\mathbf{u}}} = \widetilde{\mathbf{u}} + P \mathbf{u}_c$ $\left(\widetilde{\widetilde{\mathbf{u}}}^h = \widetilde{\mathbf{u}}^h + I_H^h \mathbf{v}^H\right)$ Prolongation $P(n \times n_c)$:

Thus:
$$\widetilde{\widetilde{\mathbf{u}}} = \widetilde{\mathbf{u}} + P A_c^{-1} R (\mathbf{b} - A \widetilde{\mathbf{u}})$$

Basic Two-grid iteration for the system

$$A \mathbf{u} = \mathbf{b} \iff A (\mathbf{u} - \mathbf{u}_k) = \mathbf{b} - A \mathbf{u}_k = \mathbf{r}_k$$

ULR

(p. 4)

Apply ν_1 relaxation iterations to \mathbf{u}_k , yielding $\widetilde{\mathbf{u}}_k$ Error propagation: $\mathbf{u} - \widetilde{\mathbf{u}}_k = S_1^{\nu_1}(\mathbf{u} - \mathbf{u}_k)$

 $S_1 = I - M_1^{-1}A$, where M_1 is the used preconditioner

1. Multigrid: quick overview (4) (p. 4) Basic Two-grid iteration for the system $A \mathbf{u} = \mathbf{b} \iff A (\mathbf{u} - \mathbf{u}_k) = \mathbf{b} - A \mathbf{u}_k = \mathbf{r}_k$ • Apply ν_1 relaxation iterations to \mathbf{u}_k , yielding $\widetilde{\mathbf{u}}_k$ $\mathbf{u} - \widetilde{\mathbf{u}}_k = S_1^{\nu_1} (\mathbf{u} - \mathbf{u}_k)$ Error propagation: $S_1 = I - M_1^{-1}A$, where M_1 is the used preconditioner Apply the coarse grid correction to $\widetilde{\mathbf{u}}_k$, yielding $\widetilde{\mathbf{u}}_k$ $\widetilde{\widetilde{\mathbf{u}}} = \widetilde{\mathbf{u}} + P A_c^{-1} R (\mathbf{b} - A \widetilde{\mathbf{u}}) \rightarrow \mathbf{u} - \widetilde{\mathbf{u}}_k = C(\mathbf{u} - \widetilde{\mathbf{u}}_k)$ with $C = I - P A_c^{-1} R A$

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Error propagation:

$$\mathbf{u} - \mathbf{u}_{k+1} = S_2^{\nu_2} (\mathbf{u} - \widetilde{\widetilde{\mathbf{u}}}_k)$$

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Globally: $\mathbf{u} - \mathbf{u}_{k+1} = S_2^{\nu_2} C S_1^{\nu_1} (\mathbf{u} - \mathbf{u}_k)$

From Two- to multi-grid

• solve $A_c \mathbf{u}_c = \mathbf{r}_c \rightarrow \text{solve approximately } A_c \mathbf{u}_c = \mathbf{r}_c$

ULB

(p. 5)

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UB

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- The coarse system is solved with a few iterations, based on the two-grid scheme at that level (referencing thus a further coarser level)
 - ♦ 1 iteration: V-cycle
 - 2 iterations: W-cycle

Thus: the two-grid algorithm is applied recursively

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Coarsest level: when the number of unknowns is s.t.

- Solution is trivially obtained (n = 1 or so)
- Relaxation is efficient for all modes
- A direct solver is cost efficient (w.r.t. the number of fine grid unknowns)

ULB

(p. 6)

Multigrid as a preconditioner

The correction $\mathbf{u}_{k+1} - \mathbf{u}_k$ to \mathbf{u}_k is linear w.r.t. the residual $\mathbf{r}_k = \mathbf{b} - A \mathbf{u}_k$

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ULR

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- MG as a solver: use stationary iterations (seen above) MG as a preconditioner: use B_{MG} in combination with a Krylov subspace method (CG, GMRES, ...)
- Computation of $\mathcal{B}_{MG} \mathbf{r}_k$ for given \mathbf{r}_k

Apply the standard algorithm and accumulate in a vector w all corrections to \mathbf{u}_k (no need to form \mathbf{u}_{k+1})

For MG as a solver, one would have $\mathbf{u}_{k+1} = \mathbf{u}_k + \mathbf{w}$

 $\rightarrow \mathbf{w} = \mathcal{B}_{\mathrm{MG}} \mathbf{r}_k$

	MG as a solver	MG prec. for Conjugate Gradients
	$n_{ m it}pproxrac{\ln(arepsilon^{-1})}{-\ln ho}$	$n_{\rm it} \approx \frac{\sqrt{\kappa} \ln(2\varepsilon^{-1})}{2} = \frac{\ln(2\varepsilon^{-1})}{2\sqrt{1-\rho}}$
$(\varepsilon = 10^{-6})$		
$\rho = 0.1$	$n_{ m it}~pprox~6$	$n_{ m it}~pprox~8$
$\rho = 0.2$	$n_{ m it}~pprox~9$	$n_{ m it}~pprox~9$
$\rho = 0.5$	$n_{ m it} pprox 20$	$n_{ m it}~pprox~10$
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ULB

(p. 7)

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Alternative viewpoint: MG as a preconditioner, and p up to 0.8 is not an issue, especially if there are only few relaxation steps while the coarsening is sufficiently fast

Geometric Multigrid

The hierarchy of grids comes from the discretization

ULB

(p. 8)

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ULB

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Prolongation & restriction based on interpolation between successive grids

Geometric Multigrid

The hierarchy of grids comes from the discretization

IIIR

(p. 8)

- Prolongation & restriction based on interpolation between successive grids
- Very efficient, but not so convenient for industrial applications
 - The relaxation has to be adapted to the application
 - Does not work for unstructured discretization meshes
 - Requires interactions between discretization and solution modules



Classical Algebraic Multigrid (AMG)

Work with the information present in A only



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- Select a subset of variables as coarse variables by inspecting the (strong) connectivity in A



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- Coarse grid matrix: $A_c = R A P = P^T A P$ (error in the range of *P* canceled by the coarse grid correction)
- The coarse grid correction is well defined once P has been built

 $\widetilde{\widetilde{\mathbf{u}}} = \widetilde{\mathbf{u}} + P A_c^{-1} R \left(\mathbf{b} - A \widetilde{\mathbf{u}} \right) = \widetilde{\mathbf{u}} + P \left(P^T A P \right)^{-1} P^T \left(\mathbf{b} - A \widetilde{\mathbf{u}} \right)$

2. Two-grid convergence theory $(1)_{(p. 10)}$ **ULB** Case: *A* SPD

Approximation property constant

$$K(A, P, D_A) = \sup_{\mathbf{v} \in \mathbb{R}^n \setminus \{\mathbf{0}\}} \frac{\mathbf{v}^T D_A (I - P(P^T D_A P)^{-1} P^T D_A) \mathbf{v}}{\mathbf{v}^T A \mathbf{v}}$$

Equivalently, smallest constant K such that

 $\forall \mathbf{v} \in \mathbb{R}^n \; \exists \mathbf{v}_c \in \mathbb{R}^{n_c} \; \text{ such that } \|\mathbf{v} - P \, \mathbf{v}_c\|_{D_A}^2 \leq K \|\mathbf{v}\|_A^2$

(Traces back to [Brandt, 1986])

Can be combined with the smoothing property constant Conclusion: *P* is a good prolongation for *A* (in the AMG sense)

 \iff $K(A, P, D_A)$ is not large

2. Two-grid convergence theory $(2)_{(p. 11)}$ **ULB** More precisely, for a single Jacobi post-relaxation step: $\nu_1 = 0, \nu_2 = 1$ and $M_2 = \omega^{-1}D_A$; that is $S_2^{\nu_2} C S_1^{\nu_1} = S_{J_{\omega}} C = (I - \omega D_A^{-1}A) (I - P(P^T A P)^{-1}P^T A)$

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 $\stackrel{\longrightarrow}{\rho(S_{J_{\omega}}C)} \leq \max\left(1 - \frac{\omega}{K(A,P,D_A)}, \ \omega \lambda_{\max}(D_A^{-1}A) - 1\right)$

Nontrivial convergence of a very basic TG scheme with Jacobi relaxation $\longleftrightarrow K(A, P, D_A)$ is not large

2. Two-grid convergence theory $(3)_{(0,12)}$ ULB

Case: A nonsymmetric but positive definite in \mathbb{R}^n

 $\mathbf{v}^T A \mathbf{v} > 0 \quad \forall \mathbf{v} \in \mathbb{R}^n \setminus \{\mathbf{0}\} \quad \Longleftrightarrow \quad A_S = \frac{1}{2}(A + A^T) \text{ is SPD}$

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- The eigenvalues of $S_{J_{\omega}}C$ are in general complex
- For any eigenvalue λ of $S_{J_{\omega}}C$,

$$\Re \mathbf{e}(\lambda) \leq 1 - \frac{\omega}{K(A_{\boldsymbol{s}}, P, D_A)}$$

No eigenvalue close to 1 if P is good for A_S \rightarrow near kernel modes properly damped **2.** Two-grid convergence theory $(3)_{(p, 12)}$ ULB

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No eigenvalue close to 1 if P is good for A_S \rightarrow near kernel modes properly damped

For M-matrices: yields a meaningful bound on $\rho(S_{J_{\omega}}C)$ Nontrivial convergence of a very basic TG scheme with Jacobi relaxation $\leftarrow K(A_S, P, D_A)$ is not large
2. Two-grid convergence theory $(4)_{(0,13)}$ ULE

$$\forall \mathbf{v} \in \mathbb{R}^n \colon K \geq \min_{\mathbf{v}_c \in \mathbb{R}^{n_c}} \frac{\|\mathbf{v} - P \,\mathbf{v}_c\|_{D_A}^2}{\|\mathbf{v}\|_A^2}$$

Let \mathbf{z}_k be such that $D_A^{-1}A \mathbf{z}_k = \lambda_k \mathbf{z}_k$

Then, $\|\mathbf{z}_k\|_A^2 = \mathbf{z}_k^T A \mathbf{z}_k = \lambda_k \mathbf{z}_k^T D_A \mathbf{z}_k = \lambda_k \|\mathbf{z}_k\|_{D_A}^2$

Hence, for any such eigenvector:

$$K \geq \min_{\mathbf{v}_c \in \mathbb{R}^{n_c}} \frac{\|\mathbf{z}_k - P \,\mathbf{v}_c\|_{D_A}^2}{\lambda_k \|\mathbf{z}_k\|_{D_A}^2}$$

To keep the approximation property constant K moderate, all eigenvectors associated with small eigenvalues should have a close approximation in the range of P

These are called the algebraically smooth vectors

2. Two-grid convergence theory $(5)_{(0, 14)}$ ULB

Consider the 5 point Finite Difference approximation of

$$-\frac{\partial^2 u}{\partial x^2} - \varepsilon \frac{\partial^2 u}{\partial x^2} = f \quad \text{in } \Omega = (0, 1) \times (0, 1)$$

with Dirichlet B.C., using a uniform grid of mesh size h = 1/N

The eigenvector of $D_A^{-1}A$ are the vectors sampling the functions

 $\sin(k\pi x)\sin(\ell\pi y), \quad k,\ell=1,\ldots,N$

and the corresponding eigenvalues are

$$\lambda_{k,\ell} = (1+\varepsilon)^{-1} \left(\left(1 - \cos \frac{k\pi}{N} \right) + \varepsilon \left(1 - \cos \frac{\ell\pi}{N} \right) \right)$$

2. Two-grid convergence theory $(6)_{(p, 15)}$ ULB

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• case $\varepsilon \approx 1$: $\lambda_{k,\ell}$ small $\iff k, \ell \ll N$

The algebraically smooth vectors coincide with the geometrically smooth vectors

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The algebraically smooth vectors coincide with the geometrically smooth vectors

• case $\varepsilon \ll 1$: $\lambda_{k,\ell}$ small for $k \ll N$ and any ℓ

The algebraically smooth vectors can be arbitrary oscillatory in the y direction

 \rightarrow The approximation property constant $K(A, P, D_A)$ is large with usual "geometric" prolongations



The approximation property constant $K(A, P, D_A)$ can be large with usual "geometric" prolongations

Geometric MG philosophy

K is only meaningful for Jacobi and related relaxations. Thus, large K tells us that we have to seek for a relaxation adapted to the problem at hand.



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Classical AMG philosophy

We want to use standard relaxation in a problem independent manner.

Thus, the algorithms that define P do not just need to mimic geometric MG for model problems.

Their main task is to keep $K(A, P, D_A)$ bounded in one way or another.



Consequences for Classical AMG

 Initial idea: mimic geometric multigrid
 Usually slower on model problems (the copy cannot do better than the original)



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- Initial idea: mimic geometric multigrid
 Usually slower on model problems (the copy cannot do better than the original)
- But can be quite different for non model problems
- AMG more robust, in the sense that large classes of problems can be handled by a single software code
- Need elaborate algorithms, usually with many options and parameters

(p. 18)

Consequences for Classical AMG (cont.)

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- Main issue: this effect can be cumulative

Starting from the fine grid matrix $A = A_1$, one defines $P = P_1$ and $A_2 = P_1^T A_1 P_1$

To obtain the next coarser level, one defines P_2 from A_2 , and sets $A_3 = P_2^T A_2 P_2$ And so on ...

(p. 18)

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- As a result, the coarse grid matrix $A_c = P^T A P$ is often denser (more nonzero entries per row) than A
- Main issue: this effect can be cumulative

Starting from the fine grid matrix $A = A_1$, one defines $P = P_1$ and $A_2 = P_1^T A_1 P_1$

To obtain the next coarser level, one defines P_2 from A_2 , and sets $A_3 = P_2^T A_2 P_2$

And so on . . .

The nightmare of classical AMG: Keep control of the Algorithmic Complexity

$$\mathcal{C}_A = \frac{\sum_{k=1}^L \operatorname{nnz}(A_k)}{\operatorname{nnz}(A_1)}$$

Philosophy of (plain or unsmoothed) Aggregation AMG

UB

(p. 19)

Keep most of the paradigms of classical AMG

Pattern of the two-grid scheme: relaxation – coarse grid correction – relaxation

Philosophy of (plain or unsmoothed) Aggregation AMG

ULB

(p. 19)

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- Work with the information present in A only:
 - Build the prolongation P from A
 - Restriction: $R = P^T$
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Philosophy of (plain or unsmoothed) Aggregation AMG

HIR

(p. 19)

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- Set up P in such a way that $K(A, P, D_A)$ is bounded
- Proceed recursively

Set up phase: to define coarser and coarser levels Solve phase: approximate solution of coarse systems

HIR

(p. 20)

...but

do not try to mimic geometric MG (even for model problems)

Instead, keep *P* as simple (sparse) as possible to keep $K(A, P, D_A)$ bounded

Setup phase

To build P, one first group the nodes into aggregates G_J (The set of G_J form a partitioning of [1, n])

Each aggregate G_J corresponds to 1 coarse variable (and vice-versa)



UB

Associated prolongation
$$P : P_{iJ} = \begin{cases} 1 & \text{if } i \in G_J \\ 0 & \text{otherwise} \end{cases}$$

ULB

(p. 22)



Coarse grid matrix: $A_c = P^T A P$ given by

$$(A_c)_{IJ} = \sum_{k \in G_I} \sum_{\ell \in G_J} a_{k\ell}$$

ULB

(p. 23)



Tends to reproduce the stencil from the fine grid

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HR

(p. 23)



Tends to reproduce the stencil from the fine grid Recursive use raises no difficulties Low setup cost & memory requirements

ULR

(p. 24)

- No free lunch theorem
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(p. 24)

Not optimal with the V-cycle (i.e., the number of iter. ↑ when the number of levels ↑) Solution: enhanced MG cycle – the K-cycle

Remark

Alternatively to the K-cycle, some authors recommend to rescale the coarse grid matrix $A_c = P^T A P$

(p. 25)

Heuristic motivated by the comparison of A_c with coarse grid matrices based on rediscretization, but this comparison makes sense only for regular aggregates and the scaling factor depends on aggregates' size

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- The two-grid convergence theory is for Galerkin coarse grid matrices only → seeking for V-cycle convergence, one may deteriarate two-grid convergence
- In practice: yields improvement (to some extent only)
- Some works show that aggregation-based AMG can be good with rescaling, but none show that it is not even better with the K-cyle

Remark (paradox)

Geometric MG is heavily based on:

two-grid analysis (for the theoretical assessment) and the V-cycle (for practical usage),

(p. 26)

but, in fact, optimal two-grid convergence is not sufficient to guarantee optimal V-cycle convergence

5. The K-cycle (1)

Reminder: the coarse grid correction has as main step

Solve the coarse problem

Coarse grid matrix A_c ($n_c \times n_c$): solve $A_c \mathbf{u}_c = \mathbf{r}_c$

HIR

(p. 27

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The coarse system is solved with a few iterations, based on the two-grid scheme at that level (referencing thus a further coarse level)

The used scheme determines the multigrid cycle:

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- 2 iterations of MG as a solver: W-cycle

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Enhancement:

2 iterations of MG as a preconditioner: K-cycle



5. The K-cycle (3)



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HIR

(p. 29)

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(p. 29)

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(p. 29)

where $\rho_{TG}^{(k)}$ is the two-grid convergence factor at level k

This upper bound of 0.5 is realistic for the W-cycle, but reflects shortcomings in the analysis regarding the K-cycle

In practice, the K-cycle allows to stabilize the number of iterations even when $\rho_{TG}^{(k)}$ is relatively large

Example: Number of iterations to reduce the relative residual error by 10^{-12} as a function of the number of levels

(p. 30) 7 levels 14 levels $0.49 < \rho_{TG}^{(k)} < 0.50$ $\left(\frac{\ln(2\,\varepsilon^{-1})}{2\,\sqrt{1-\rho_{\rm TG}}}\approx 20\right)$ 188 > 999 37 W 50 Κ 20 20 $0.79 <
ho_{
m TG}^{(k)} < 0.80$ $\left(\frac{\ln(2\,\varepsilon^{-1})}{2\,\sqrt{1-\rho_{\mathrm{TG}}}}\approx 32\right)$ 256 > 999 315 108 42 44

ULB

Computational cost: 1 step of the MG method involves

ULB

(p. 31)

• ν relaxation steps at level 1 + 2 iterations at level 2

Computational cost: 1 step of the MG method involves

(p. 31)

- v relaxation steps at level 1 + 2 iterations at level 2
- that is, v relaxation steps at level 1
 + 2 times: v relaxation steps at level 2
 + 2 iterations at level 3

Computational cost: 1 step of the MG method involves

(p. 31)

- v relaxation steps at level 1 + 2 iterations at level 2
- that is, v relaxation steps at level 1 + 2 v relaxation steps at level 2 $+ 2 \cdot 2 = 2^2 \text{ iterations at level 3}$

Computational cost: 1 step of the MG method involves

(p. 31

- v relaxation steps at level 1 + 2 iterations at level 2
- that is, ν relaxation steps at level 1
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• that is, ν relaxation steps at level 1 + 2 ν relaxation steps at level 2 + $2^2\nu$ relaxation steps at level 3 + 2^3 iterations at level 4

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Cost of $2^{k-1}\nu$ relaxation steps at level $k: \sim 2^{k-1}\nu nnz(A_k)$

K-cycle or W-cycle $2^{k-1}\nu$ relaxation steps at level k: Work_k ~ $2^{k-1}\nu$ nnz(A_k) V-cycle

(p. 32)

 ν relaxation steps at level k: Work_k ~ ν nnz(A_k)

Standard complexity: $C = \frac{\sum_{k=1}^{L} n_k}{n}$ Operator complexity: $C_A = \frac{\sum_{k=1}^{L} nnz(A_k)}{nnz(A)}$ Weighted complexity: $C_W = \frac{\sum_{k=1}^{L} 2^{k-1} nnz(A_k)}{nnz(A)}$

K-cycle or W-cycle $2^{k-1}\nu$ relaxation steps at level k: Work_k ~ $2^{k-1}\nu$ nnz(A_k) V-cycle

(p. 32)

 ν relaxation steps at level k: Work_k ~ ν nnz(A_k)

Standard complexity: $C = \frac{\sum_{k=1}^{L} n_k}{2}$ Operator complexity: $C_A = \frac{\sum_{k=1}^{L} nnz(A_k)}{nnz(A)}$ Weighted complexity: $C_W = \frac{\sum_{k=1}^{L} 2^{k-1} \operatorname{nnz}(A_k)}{\operatorname{nnz}(A)}$ $\frac{\text{Cost of K-cycle}}{\text{Cost of V-cycle}} \approx \frac{\mathcal{C}_W}{\mathcal{C}_A}$

$$\begin{split} & \inf \frac{nnz(A_j)}{nnz(A_{j+1})} > \tau > 2 \ , \\ & \text{then } nnz(A_k) < \tau^{-(k-1)} nnz(A) \text{ and} \\ & \mathcal{C}_W = \frac{\sum_{k=1}^L 2^{k-1} nnz(A_k)}{nnz(A)} < \sum_{k=1}^L \left(\frac{2}{\tau}\right)^{k-1} < \frac{1}{1-\frac{2}{\tau}} \\ & \text{whereas} \\ & \mathcal{C}_A = \frac{\sum_{k=1}^L nnz(A_k)}{nnz(A)} < \sum_{k=1}^L \left(\frac{1}{\tau}\right)^{k-1} < \frac{1}{1-\frac{1}{\tau}} \end{split}$$

If

$$\frac{nnz(A_j)}{nnz(A_{j+1})} > \tau > 2 ,$$
then $nnz(A_k) < \tau^{-(k-1)} nnz(A)$ and
 $C_W = \frac{\sum_{k=1}^{L} 2^{k-1} nnz(A_k)}{nnz(A)} < \sum_{k=1}^{L} \left(\frac{2}{\tau}\right)^{k-1} < \frac{1}{1-\frac{2}{\tau}}$
whereas
 $C_A = \frac{\sum_{k=1}^{L} nnz(A_k)}{nnz(A)} < \sum_{k=1}^{L} \left(\frac{1}{\tau}\right)^{k-1} < \frac{1}{1-\frac{1}{\tau}}$

For $\tau \ge 4$, the extra cost for the K-cycle is moderate K-cycle with $\tau \ge 4$: cheaper than the V-cycle with $C_A \ge 2$



Further,

$$\left(P\left(P^T D_A P\right)^{-1} P^T\right)_{ik} = \sum_{J=1}^{n_c} P_{iJ} \left(\left(P^T D_A P\right)^{-1}\right)_{JJ} P_{kJ}$$

can be $\neq 0$ only if *i* and *k* belong to the same G_J

ULB

(p. 35)

 $\begin{pmatrix} Z_1 \\ \ddots \\ Z_n \end{pmatrix}$

Hence

$$= D_A \left(I - P \left(P^T D_A P \right)^{-1} P^T D_A \right) =$$

is block diagonal (using an ordering compliant with the partitioning in aggregates), and

$$\mathbf{v}^{t} Z \mathbf{v} = \begin{pmatrix} \mathbf{v}_{G_{1}} \\ \vdots \\ \mathbf{v}_{G_{n_{c}}} \end{pmatrix}^{T} \begin{pmatrix} Z_{1} \\ \ddots \\ Z_{n_{c}} \end{pmatrix} \begin{pmatrix} \mathbf{v}_{G_{1}} \\ \vdots \\ \mathbf{v}_{G_{n_{c}}} \end{pmatrix}$$
$$= \sum_{J=1}^{n_{c}} \mathbf{v}_{G_{J}}^{T} Z_{J} \mathbf{v}_{G_{J}} ,$$

where \mathbf{v}_{G_J} is the restriction of \mathbf{v} to the nodes in G_J

ULB

(p. 36)

Suppose now that there exists $A_b = \begin{pmatrix} A_1^{(b)} & & \\ & \ddots & \\ & & A_{n_c}^{(b)} \end{pmatrix}$ such that $\mathbf{v}^T A \mathbf{v} \geq \mathbf{v}^T A_b \mathbf{v} \quad \forall \mathbf{v} \in \mathbb{R}^n$ Then: $K(A, P, D_A) = \sup_{\mathbf{v}^T A \mathbf{v}} \frac{\mathbf{v}^T D_A \left(I - P \left(P^T D_A P\right)^{-1} P^T D_A\right) \mathbf{v}}{\mathbf{v}^T A \mathbf{v}}$ $\mathbf{v} \in \mathbb{R}^n \setminus \{\mathbf{0}\}$ $\leq \sup_{\mathbf{v}\in\mathbb{R}^n\setminus\{\mathbf{0}\}}rac{\mathbf{v}^T Z \mathbf{v}}{\mathbf{v}^T A_b \mathbf{v}}$ $= \sup_{\mathbf{v} \in \mathbb{R}^n \setminus \{\mathbf{0}\}} \frac{\sum_{J=1}^{n_c} \mathbf{v}_{G_J}^T Z_J \mathbf{v}_{G_J}}{\sum_{J=1}^{n_c} \mathbf{v}_{G_J}^T A_J^{(b)} \mathbf{v}_{G_J}}$ $\leq \max_{1 \leq J \leq n_c} \quad \sup_{\mathbf{v} \in \mathbb{R}^{|G_J|}} \frac{\mathbf{v}^T Z_J \mathbf{v}}{\mathbf{v}^T A_J^{(b)} \mathbf{v}}$



measures aggregate's quality (the lower the better)

The quantity

$$\mu_{G_J} = \sup_{\mathbf{v} \in \mathbb{R}^{|G_J|}} \frac{\mathbf{v}^T Z_J \mathbf{v}}{\mathbf{v}^T A_J^{(b)} \mathbf{v}}$$

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For μ_J being finite, $A_J^{(b)}$ should be positive definite or have the same null space as Z_J

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(p. 37

measures aggregate's quality (the lower the better)

- For μ_J being finite, $A_J^{(b)}$ should be positive definite or have the same null space as Z_J
- Hence there are strict requirements on A_b

Nevertheless, for (weakly) diagonally dominant matrices, relevant $A_J^{(b)}$ can be easily set up for any G_J $(A_J^{(b)}$ equals the restriction of A to the nodes in G_J plus some diagonal correction)

More general matrices: ∃ heuristic extension

Nonsymmetric matrices

Reminder: if A is nonsymmetric but positive definite in \mathbb{R}^n , the meaningful quantity is

(p. 38)

 $K(A_S, P, D_A) ,$

where $A_{S} = \frac{1}{2}(A + A^{T})$

 \rightarrow measure of the quality based on A_S

(The approach is rigorous if A_S is diagonally dominant)

UB

(p. 39)

Example: 5 point FD for $-\frac{\partial^2 u}{\partial x^2} - \varepsilon \frac{\partial^2 u}{\partial x^2} = f$, size 4 aggregates

Boxwise aggregation



 $\mu_G = 1 + \varepsilon^{-1}$ $\leq 3 + \sqrt{2}$ if $\varepsilon \geq (2 + \sqrt{2})^{-1}$

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Linewise aggregation



(p. 39)

(p. 39)

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Linewise aggregation **Boxwise** aggregation $\mu_G = 1 + \varepsilon^{-1}$ $\mu_G = (1+\varepsilon)(2+\sqrt{2})$ $< 3 + \sqrt{2}$ $< 3 + \sqrt{2}$ if $\varepsilon \leq (2+\sqrt{2})^{-1}$ if $\varepsilon > (2 + \sqrt{2})^{-1}$

Thus: $\mu_G \leq 3 + \sqrt{2}$ independently of ε if one always chooses the good shape & orientation

(p. 40)

The convergence theory via aggregates' quality:

 is compatible with irregular geometries, unstructured grids, jumps in coefficients, etc (the bounds are essentially unaffected if the aggregates are chosen properly)

(p. 40) **ULB**

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- requires diagonally dominant matrices (e.g., M-matrices with nonnegative row-sum), but has natural heuristic extensions
- whenever applicable, holds at every level of the hierarchy
- covers symmetric and nonsymmetric problems in a uniform fashion

(p. 41)

From quality assessment to quality control

The approximation property constant satisfies

 $K(A, P, D_A) \leq \max_J \mu_J$

A posteriori control of given aggregation scheme: limited utility (often a few aggregates with large µ_G)

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- A posteriori control of given aggregation scheme: limited utility (often a few aggregates with large µ_G)
- \blacksquare \rightarrow Aggregation algorithm based on the control of μ_G

(p. 41

- The repeated assessment of µ_G is costly for aggregates of arbitrary size
 - But, for a pair $\{i, j\}$, $\mu_{\{i, j\}}$ is a simple function of a_{ii} , a_{jj} , a_{ij} and $\sum_{k=1}^{n} a_{ik}$
 - \rightarrow base the procedure on pairwise aggregation

Pairwise aggregation

- 1. Pick up a node i
- 2. For all *j* s.t. $a_{ij} \neq 0$: Compute $\mu_{\{i,j\}}$
- 3. Select *j* which minimizes $\mu_{\{i,j\}}$
- 4. If $\mu_{\{i,j\}}$ is below the given threshold: the next aggregate is $\{i, j\}$

Otherwise:

the next aggregate is $\{i\}$

 If some node(s) have not been processed yet: GOTO 1.



HR

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HR
6. Quality aware aggregation (10)

In general,

 $nnz(A_c) \approx \frac{nnz(A)}{\text{Mean aggregate size}}$

Aggregates of size at most 2 do not yield a sufficiently fast decrease (each MG iteration would be too costly)

With the K-cycle, MG iterations remain dominated by fine grid computations if Mean aggregate size $\gtrsim 4$

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■ One way to achieve this is to form the intermediate coarse grid matrix based on pairwise aggregation, and apply the pairwise algorithm to this latter, forming thus pairs of pairs → Repeated Pairwise aggregation

Doing so, one can check if a tentative pair of pair has an acceptable quality indicator in the fine grid matrix Trick: check $\mu_G \leq \overline{\mu}$ without computing $\mu_G \rightarrow$ cheap











6. Quality aware aggregation (12)

Linear Finite element grid:

Zoom:

ULB

(p. 45)

6. Quality aware aggregation (13)





Aggregation at Level 1







6. Quality aware aggregation (14)

Aggregation works also for higher order FE matrices **Example:** 3rd order (P3) $nnz(A) \approx 16 n$

Fine grid Level



ULB

(p. 47)

6. Quality aware aggregation (15)

Upwind FD approximation of

 $-\nu \Delta u + \overline{v} \cdot \operatorname{grad}(u) = f$ in Ω = unit square

with u = g on $\partial \Omega$, $\overline{v}(x, y) =$

$$\begin{pmatrix} x(1-x)(2y-1) \\ -(2x-1)y(1-y) \end{pmatrix}$$
:

ULB

(p. 48)



Direction of the flow

Magnitude

6. Quality aware aggregation (16)

$\nu = 1$: diffusion dominating (near symmetric)

Aggregation



Spectrum

ULB

(p. 49)

6. Quality aware aggregation (17)

 $\nu = 10-3$: convection dominating (strongly nonsymmetric) Aggregation Spectrum





ULB

(p. 50)

(p. 51) **ULB**

Classical AMG talk on application

- Description of the application (beautiful pictures)
- Description of the AMG strategy and needed tuning
- Numerical results often not fully informative:
 - no robustness study on a comprehensive test suite;
 - no comparison with state of the art competitors.



Presentation of AGMG performance

Most applications ran by people downloading the code. Some of those I am aware of: CFD, electrocardiology (we don't have the beautiful pictures at hand).



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- The code is used black box (adaptation neither sought nor needed)
- We think the most important is the robustness on a comprehensive test suite
- We are not afraid of the comparison with state of the art competitors

(p. 53) **ULB**

Comparison with some other methods

- AMG(Hyp): a classical AMG method as implemented in the Hypre library(Boomer AMG)
- AMG(HSL): a classical AMG method as implemented in the HSL library
- ILUPACK: efficient threshold-based ILU preconditioner
- Matlab \: Matlab sparse direct solver (UMFPACK)
- All methods but the last with Krylov subspace acceleration (Iterations stopped when $\frac{\|\mathbf{r}_k\|}{\|\mathbf{r}_0\|} < 10^{-6}$)

Quantity reported:

Total elapsed times in seconds (including set up) per 10^6 unknowns as a function of the number of unknowns (more unknowns yielded by grid refinement)



POISSON 2D, FD

LAPLACE 2D, FE(P3)



33% of nonzero offdiag > 0

(p. 55) **ULB**

Poisson 2D, L-shaped, FE Unstructured, Local refin.



Convection-Diffusion 2D, FD $\nu = 10^{-6}$





LAPLACE 3D, FE(P3) POISSON 3D, FD 400 400 -----AGMG AMG(Hyp) -O- AMG(HSL) 200 200 -A-ILUPACK 🚯 Matlab \ 100 100 50 50 20 20 10 10 ----AGMG AMG(Hyp) 5 5 -O- AMG(HSL) -A-ILUPACK 3 3 Matlab \ 10⁵ 10⁵ 10⁶ 10⁷ 10⁴ 10⁸ 10⁶ 10⁴ 10^{7}

51% of nonzero offdiag > 0

Poisson 3D, FE

Unstructured, Local refin.

Convection-Diffusion 3D, FD $\nu = 10^{-6}$



(p. 57)

ULB

Robustness assessment

- Times reported are total elapsed times in seconds (including set up) per 10⁶ unknowns
- Test suite: discrete scalar elliptic PDEs
 - SPD problems with jumps and all kind of anisotropy in the coefficients (some with reentering corner)
 - \blacklozenge convection-diffusion problems with viscosity from $1 \rightarrow 10^{-6}$ and highly varying recirculating flow
 - FD on regular grids; 3 sizes:

2D: $h^{-1} = 600$, 1600, 5000

3D: $h^{-1} = 80, 160, 320$

• FE on (un)structured meshes (with different levels of local refinement); 2 sizes: $n = 0.15e6 \rightarrow n = 7.1e6$



2D symmetric problems





3D symmetric problems





2D nonsymmetric problems





3D nonsymmetric problems



Perspectives

Good to start from the best sequential method

Any scalability curve should be put in perspective: how much do we loose with respect the best state-of-the-art method on 1 core? ULR

(p. 63)

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Any scalability curve should be put in perspective: how much do we loose with respect the best state-of-the-art method on 1 core? (p. 63)

The faster the method, the more challenging its parallelization

Less computation means less opportunity to overlap communications with computation

(p. <u>64</u>)

General parallelization strategy

Partitioning of the unknowns

→ partitioning of matrix rows

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- Aggregation algorithm

Unchanged, except that aggregates are only formed with unknowns in a same partition.

(p. 64)

 \rightarrow inherently parallel

(use the local matrix rows, no communication needed except to form the next coarse grid matrix)

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 \rightarrow Prolongation & Restriction are inherently parallel

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(p. 64)

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TR

 $S_i^{(1)}$, $S_i^{(2)}$: Relaxation & Vector updates (||: no comm.) Matrix vector product (standard parallelization) Inner products (global reduce: OK)

 R_i , P_i : Grid transfer(||: no comm.) B_{LS} : Bottom level solver, initially MUMPS(Tricky)
Parallel AGMG: version 3.2.0

Poisson 3D on IBM BG/Q (16 processes per node)

HIR

(p. 66)

#p	$\frac{n}{10^6}$	it.	$\mathcal{T}_{ m su}$	$\mathcal{T}_{ ext{sol}}\left(\mathcal{T}_{ ext{bl}} ight)$	$\mathcal{T}_{ ext{tot}}$
16	43.6	11	27.4	26.6 (1.8)	54.0
64	175.6	11	28.0	29.5 (4.2)	57.5
512	1404.9	11	30.2	59.1 (33.6)	89.3

(p. 67)

Algorithm redesign

Only four levels, whatever problem size

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 still very large

ULR

(p. 67)

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(p. 67)

- Thus: Iterative bottom level solver
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 - → Need not be as fast per unknown as AGMG
- But has to scale very well in parallel (despite smaller problem size)

Iterative bottom level solver

- Aggregation-based two-grid method (one further level: very coarse grid)
- All unknowns on a same process form 1 aggregate (very coarse grid: size = number of processes (cores))

(p. 68)

- Better smoother: apply sequential AGMG to the local part of the matrix
- Very coarse grid system
 - if still too large, solved in parallel within subgroups of processes
 - the solver is AGMG again (either sequential or parallel)



HR

(p. 69)

 S_b : sequential AGMG applied to "local" part of the matrix

 B_b : sequential AGMG (512 cores or less) or parallel AGMG in subgroups (more than 512 cores)

Results: the magic works Weak scalability on CURIE (Intel Farm) for 3D Poisson

Elapsed time (seconds) – vs – number of unknowns

Finite Difference

P3 Finite Elements

HIR



3D Poisson (Finite Difference) on HERMIT (Cray XE6)

ULB



(p. 72) ULB

Weak scalability on JUQUEEN (IBM BG/Q) for 3D Poisson (Finite Difference)

Elapsed time – vs – number of unknowns



Some key ideas

Reuse AMG paradigms, but keep P as simple as possible (at most one nonzero per row) **HIR**

(p. 73)

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 - Explicit control of the two-grid convergence rate
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 - Easy parallelization (At large scale, need clever coarsest grid solver)

Some references

- Two-grid convergence theory
- Algebraic analysis of two-grid methods: the nonsymmetric case, NLAA (2010)

- Algebraic theory of two-grid methods (NTMA, to appear review paper)
 The K-cycle
- Recursive Krylov-based multigrid cycles (with P. S. Vassilevski), NLAA (2008)
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- Analysis of aggregation-based multigrid (with A. C. Muresan), SISC (2008)
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 Parallelization
- A massively parallel solver for discrete Poisson-like problems, Tech. Rep. (2014)

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!! Thank you !!

ULB

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