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# Understanding applications with Paraver

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ANF Evaluation workshop

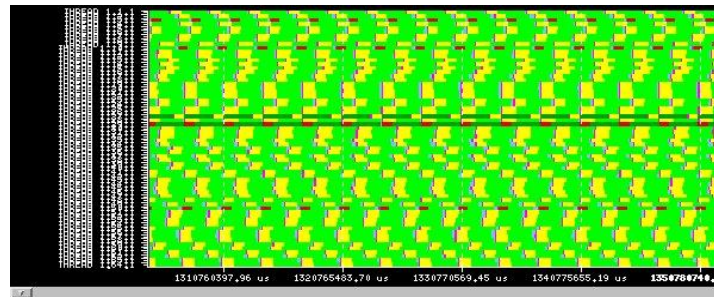
# Humans are visual creatures

- Films or books? PROCESS
  - Two hours vs. days (months)
- Memorizing a deck of playing cards STORE
  - Each card translated to an image (person, action, location)
- Our brain loves pattern recognition IDENTIFY
  - What do you see on the pictures?

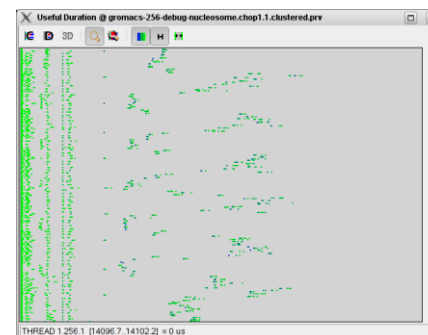
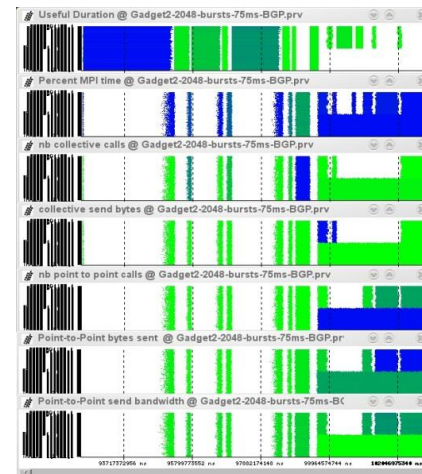


# Our Tools

- Since 1991
- Based on traces
- Open Source
- <http://tools.bsc.es>



- Core tools:
  - Paraver (paramedir) – offline trace analysis
  - Dimemas – message passing simulator
  - Extrae – instrumentation
- Focus
  - Detail, variability, flexibility
  - Behavioral structure vs. syntactic structure
  - Intelligence: Performance Analytics



# Paraver



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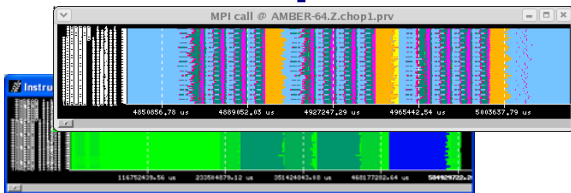
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# Paraver – Performance data browser



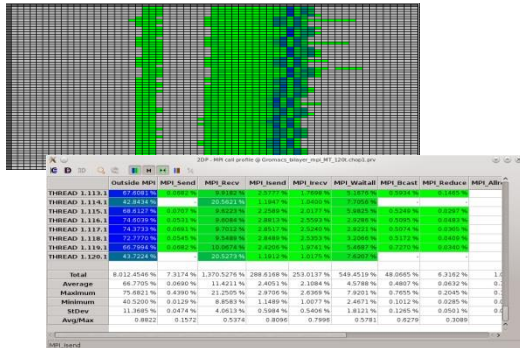
Trace visualization/analysis

+ trace manipulation



Timelines

Goal = Flexibility  
No semantics  
Programmable

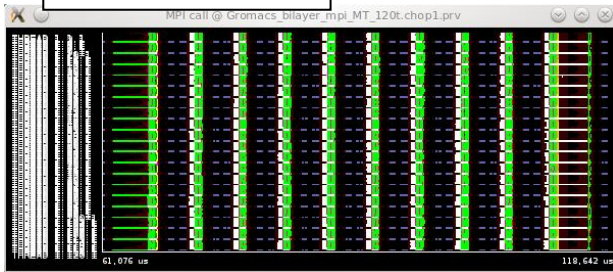


2/3D tables  
(Statistics)

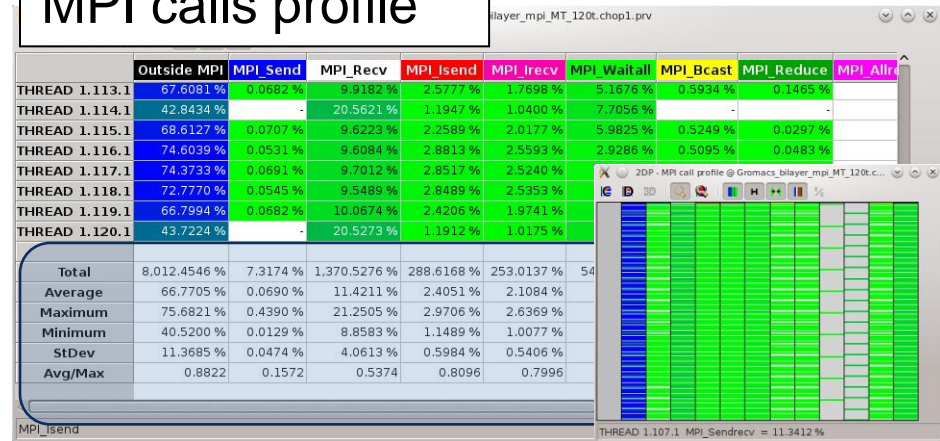
Comparative analyses  
Multiple traces  
Synchronize scales

# From timelines to tables

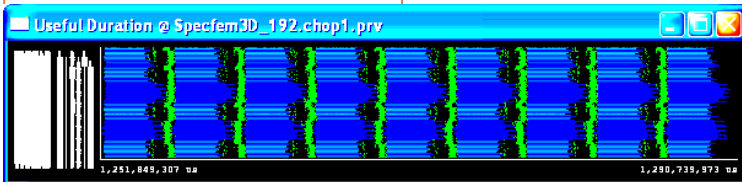
MPI calls



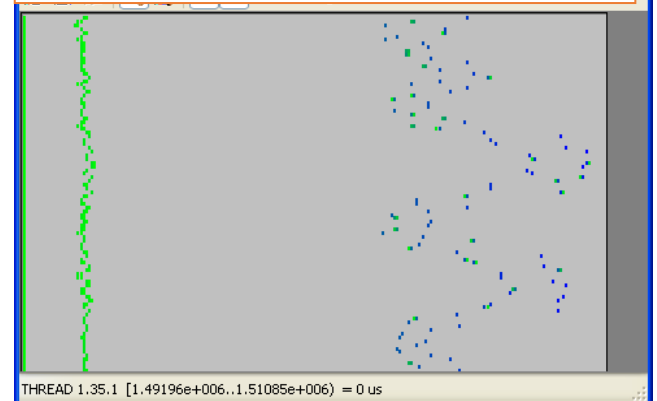
MPI calls profile



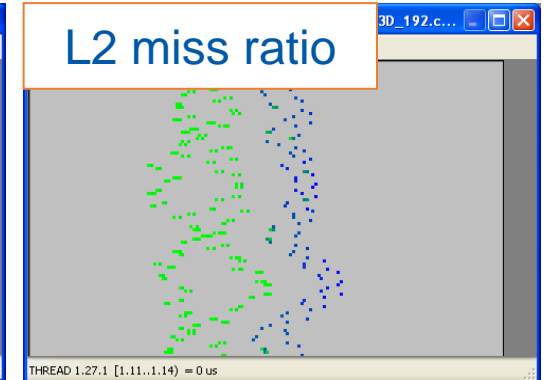
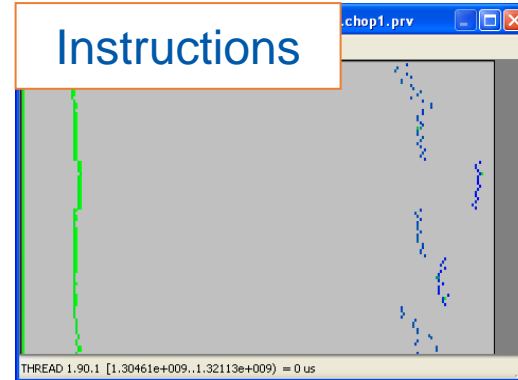
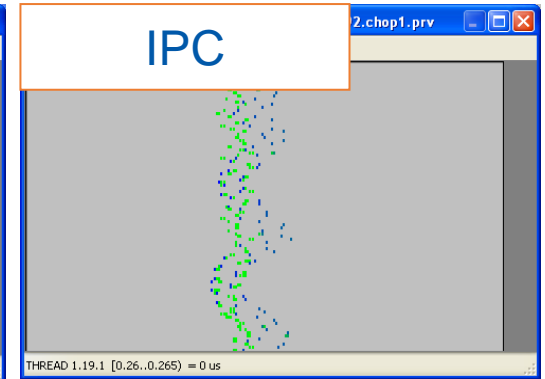
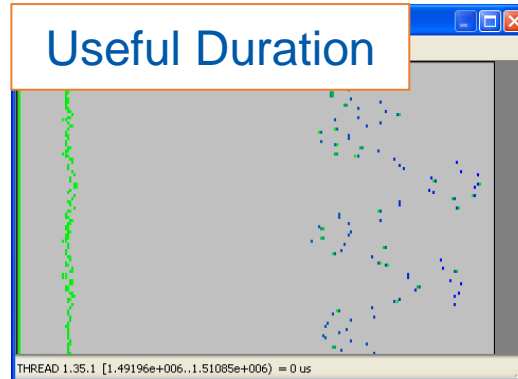
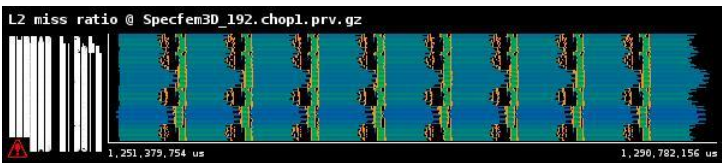
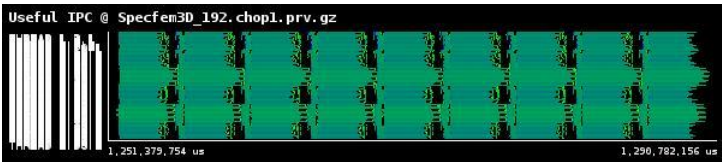
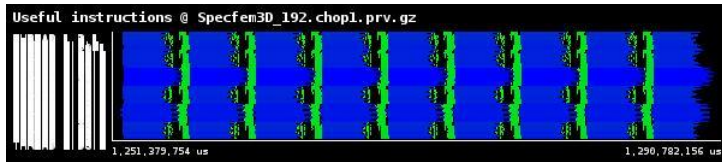
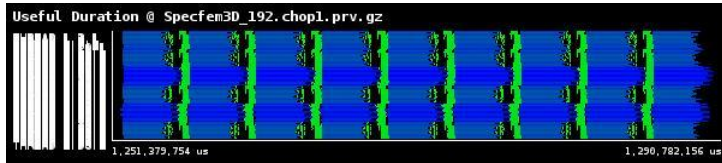
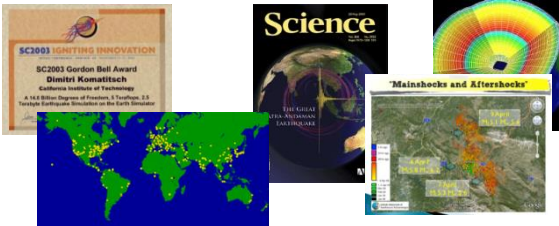
Useful Duration



Histogram Useful Duration

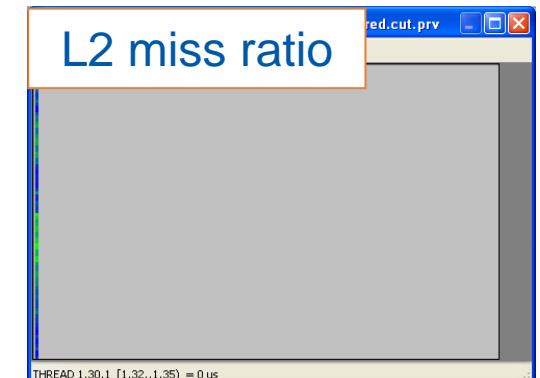
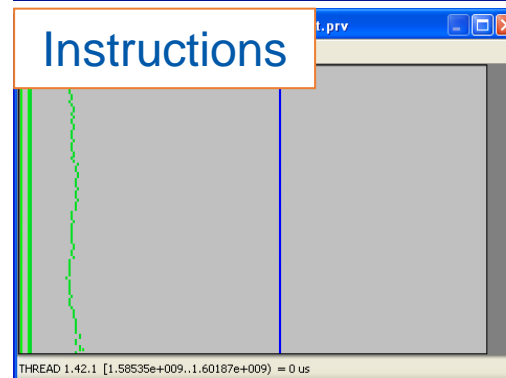
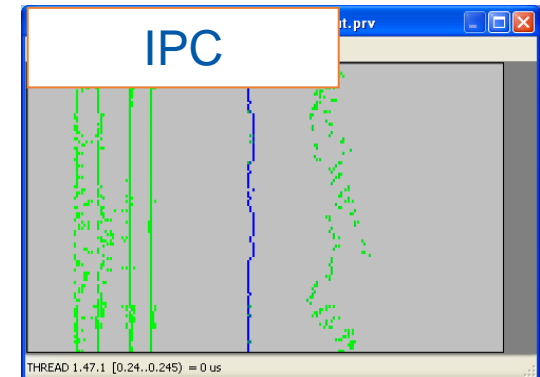
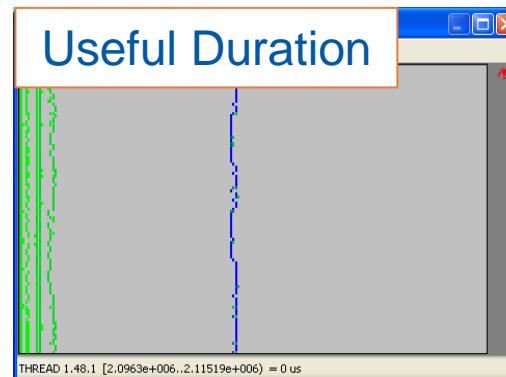


# Analyzing variability



# Analyzing variability

- By the way: six months later ....

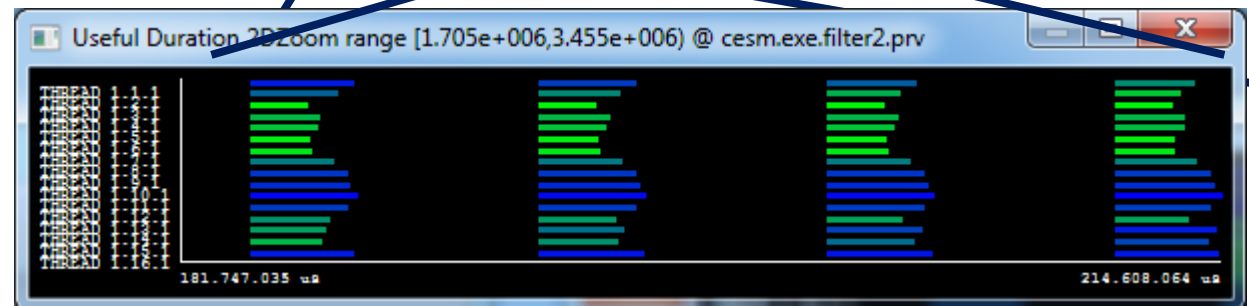
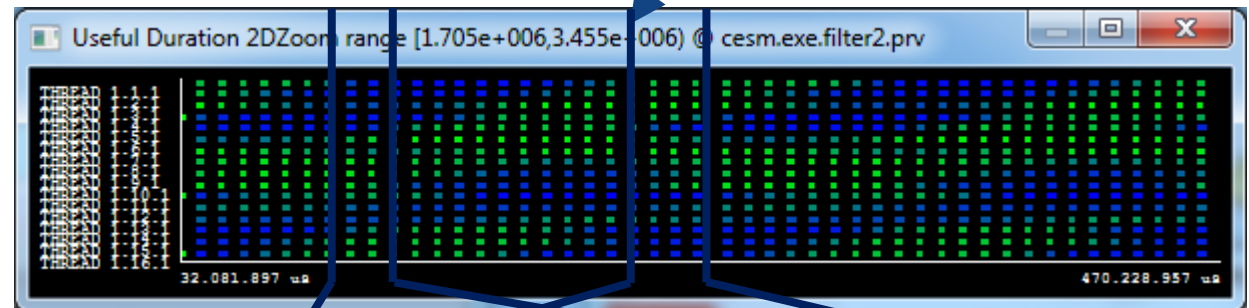
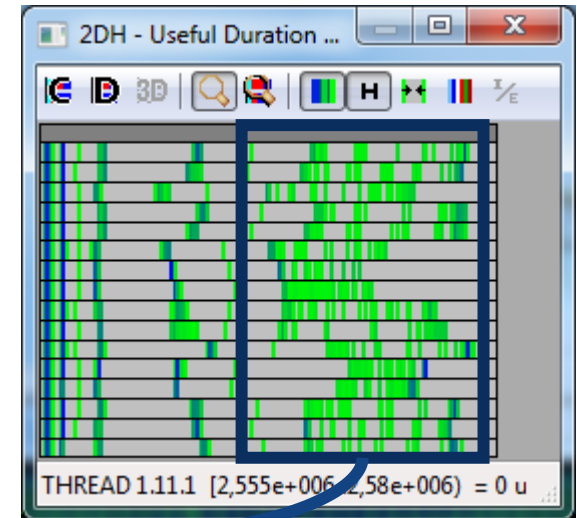




# From tables to timelines

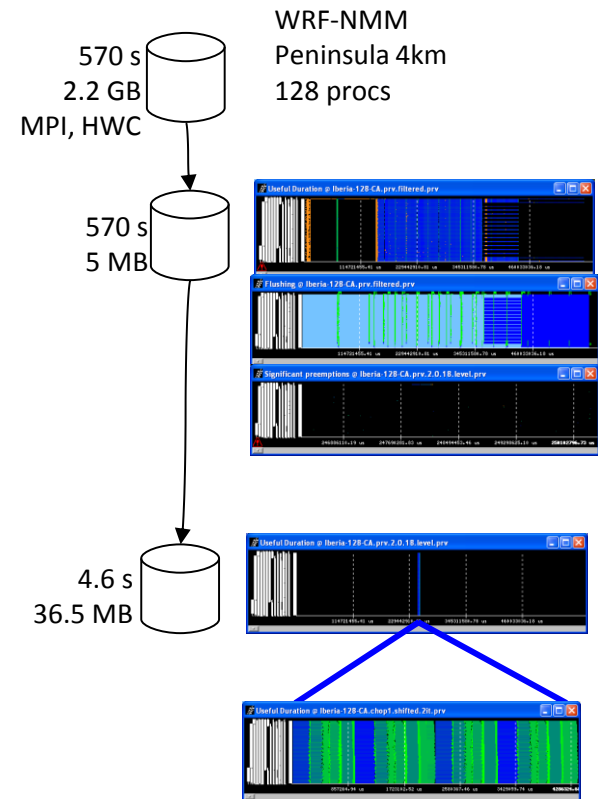
CESM: 16 processes, 2 simulated days

- Histogram useful computation duration shows high variability
- How is it distributed?
- Dynamic imbalance
  - In space and time
  - Day and night.
  - Season ? ☺



# Trace manipulation

- Data handling/summarization capability
  - Filtering
    - Subset of records in original trace
    - By duration, type, value,...
    - Filtered trace IS a paraver trace and can be analysed with the same cfgs (as long as needed data kept)
  - Cutting
    - All records in a given time interval
    - Only some processes
  - Software counters
    - Summarized values computed from those in the original trace emitted as new even types
    - #MPI calls, total hardware count,...



# Dimemas

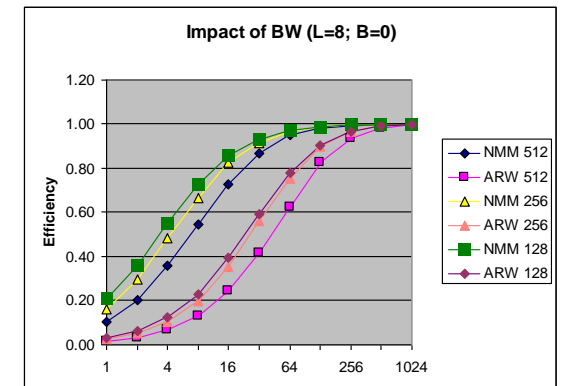
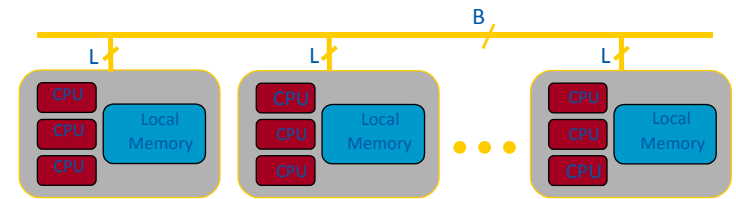


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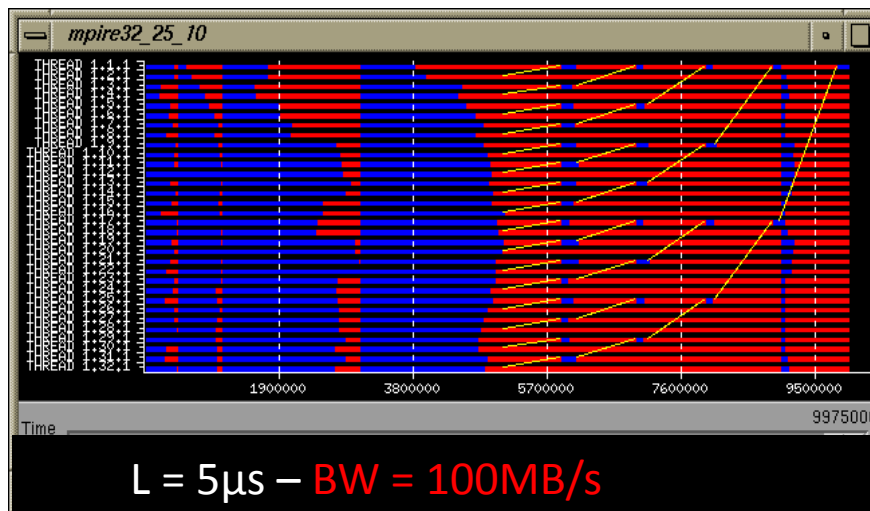
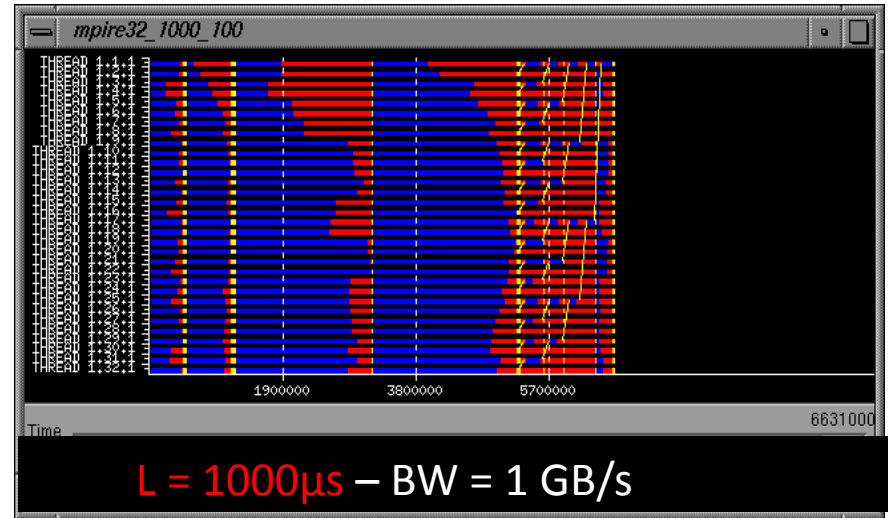
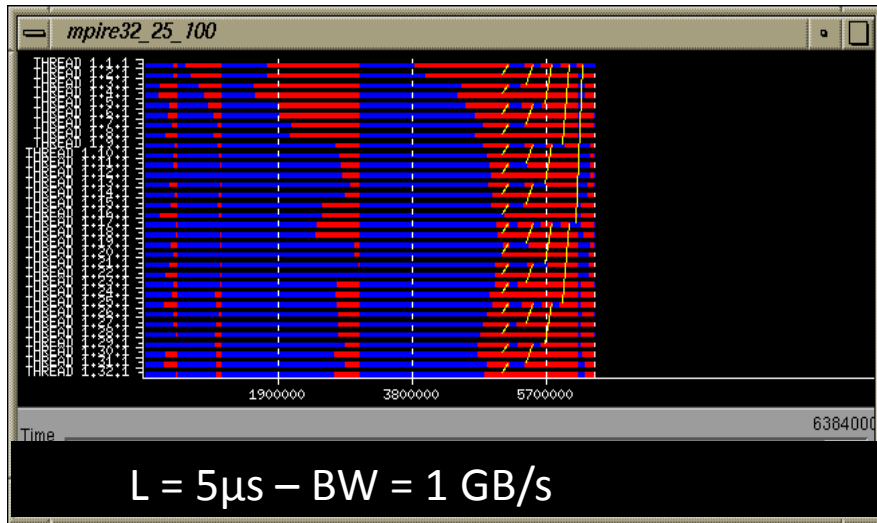
# Dimemas – Coarse grain, Trace driven simulation

- Simulation: Highly non linear model
  - MPI protocols, resource contention...
- Parametric sweeps
  - On abstract architectures
  - On application computational regions
- What if analysis
  - Ideal machine (instantaneous network)
  - Estimating impact of ports to MPI+OpenMP/CUDA/...
  - Should I use asynchronous communications?
  - Are all parts equally sensitive to network?
- MPI sanity check
  - Modeling nominal
- Paraver – Dimemas tandem
  - Analysis and prediction
  - What-if from selected time window



# Network sensitivity

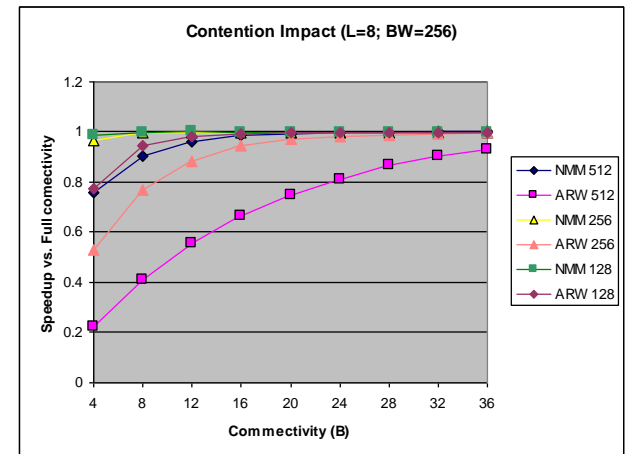
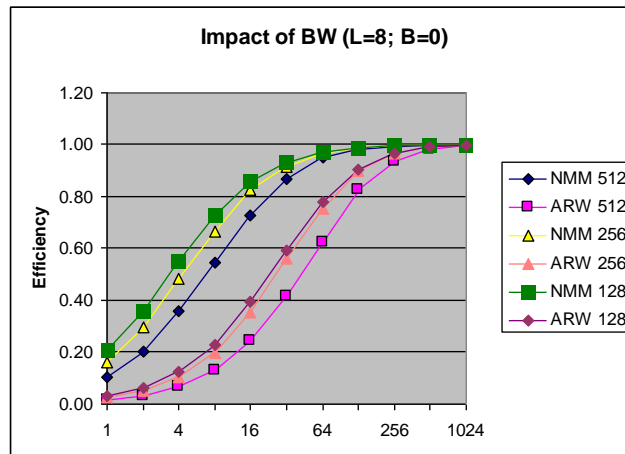
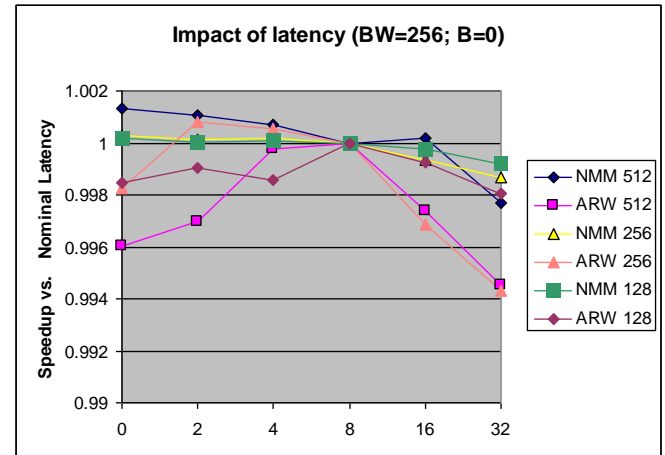
- MPIRE 32 tasks, no network contention



All windows same scale

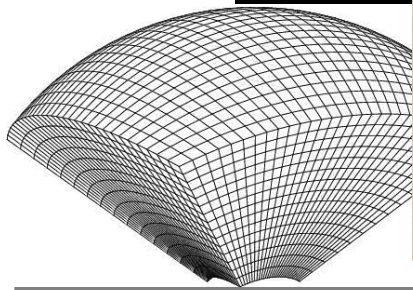
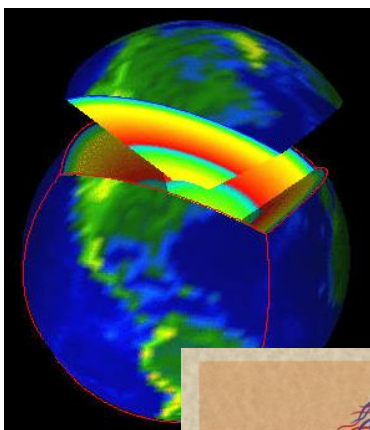
# Network sensitivity

- WRF, Iberia 4Km, 4 procs/node
  - Not sensitive to latency
  - NMM
    - BW – 256MB/s
    - 512 – sensitive to contention
  - ARW
    - BW - 1GB/s
    - Sensitive to contention

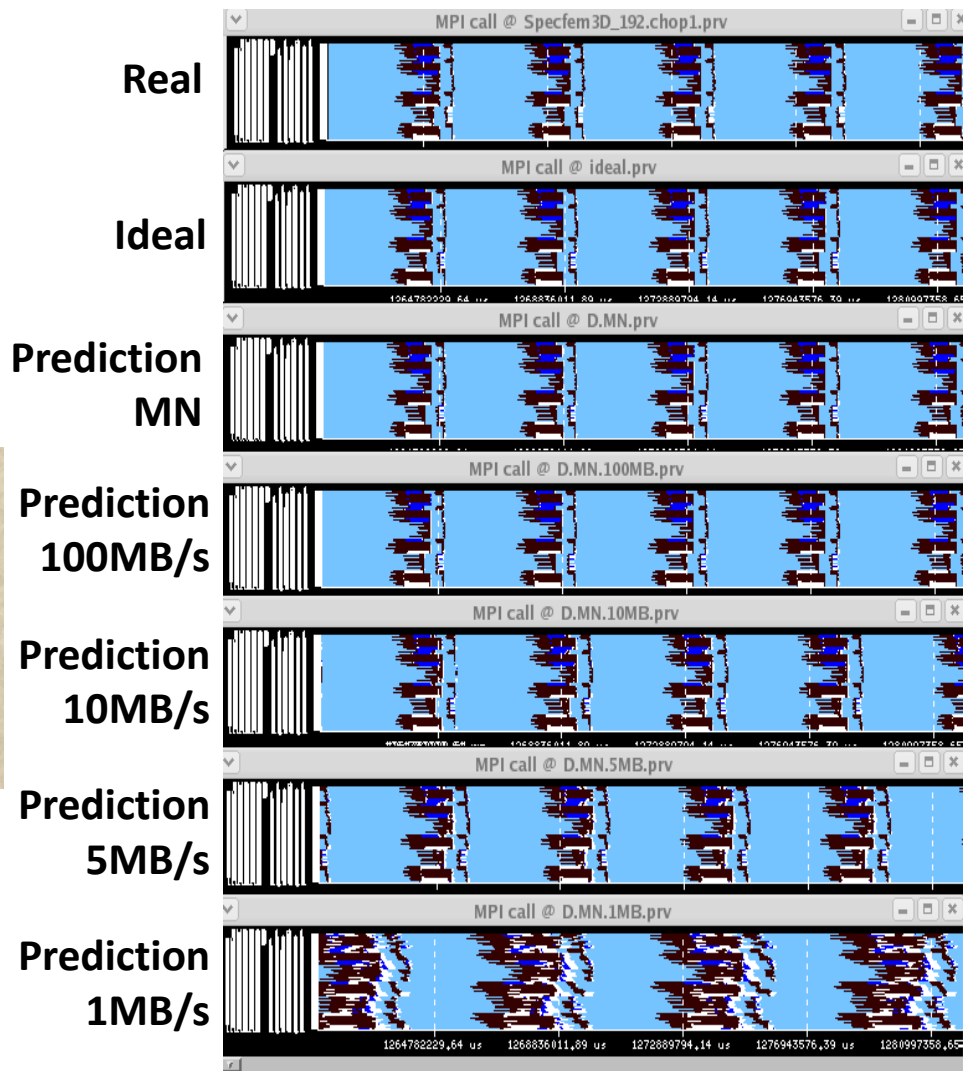


# Would I will benefit from asynchronous communications?

## SPECFEM3D



Courtesy Dimitri Komatitsch



# Ideal machine

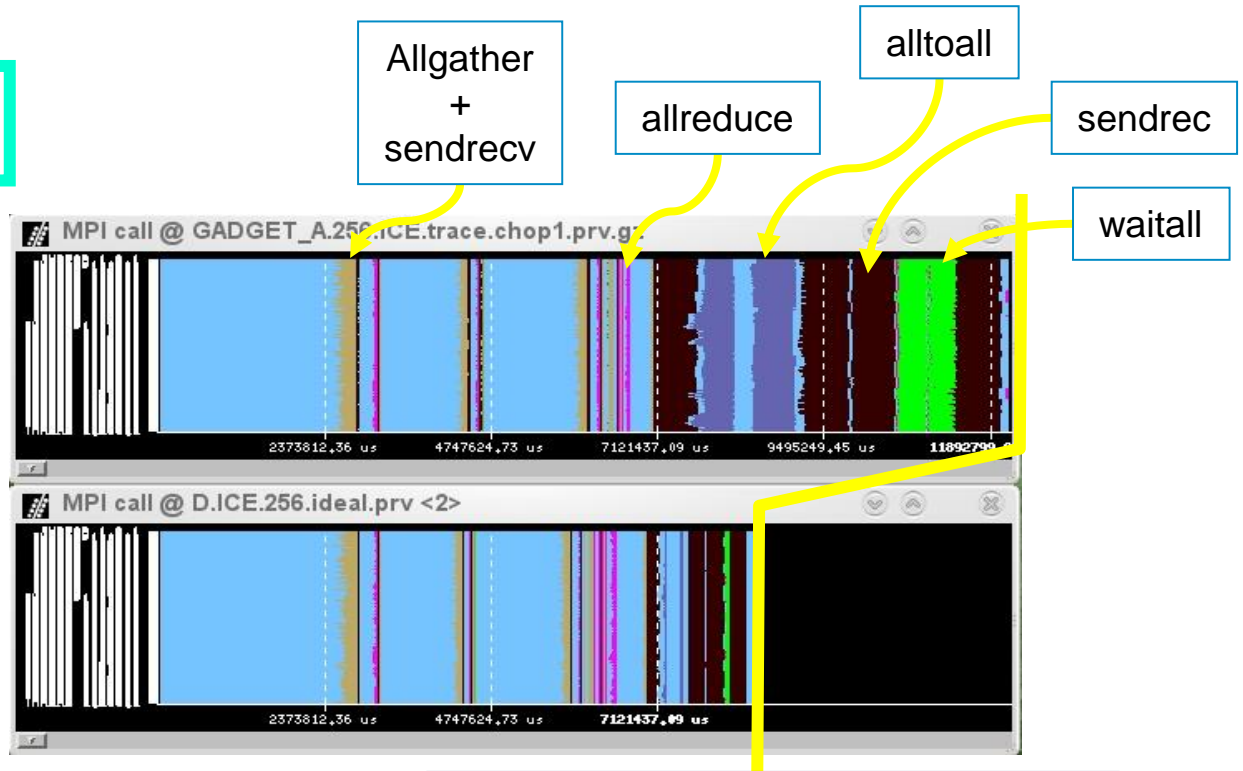
The impossible machine:  $BW = \infty$ ,  $L = 0$

- Actually describes/characterizes Intrinsic application behavior
  - Load balance problems?
  - Dependence problems?

GADGET @ Nehalem cluster  
256 processes

Real  
run

Ideal  
network



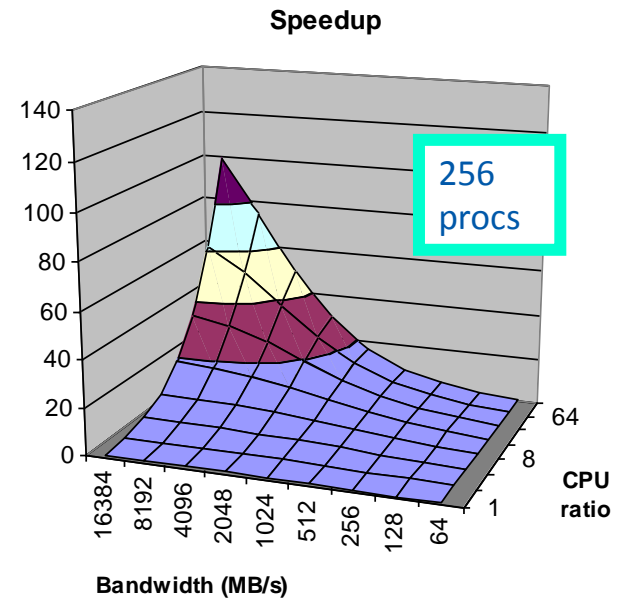
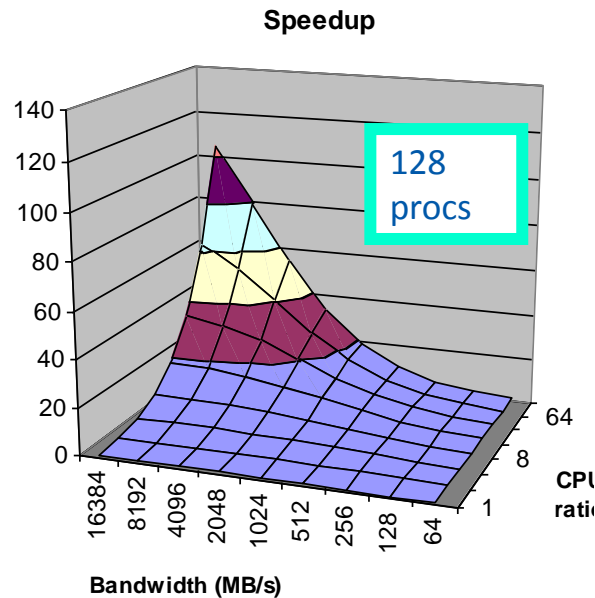
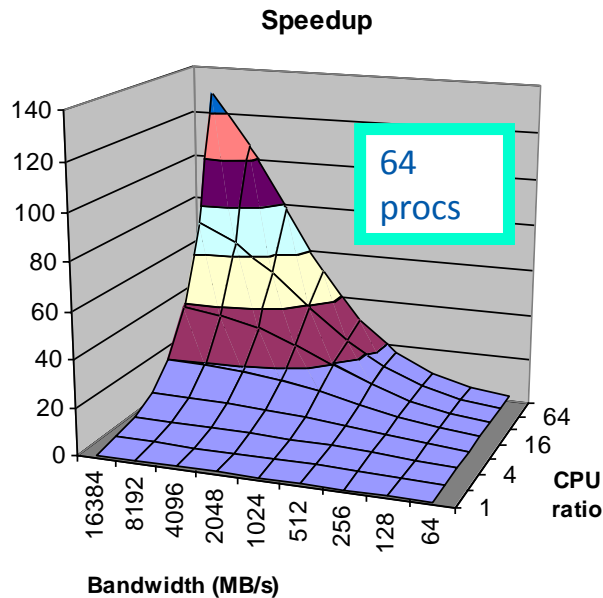
Impact on practical machines?



# Impact of architectural parameters

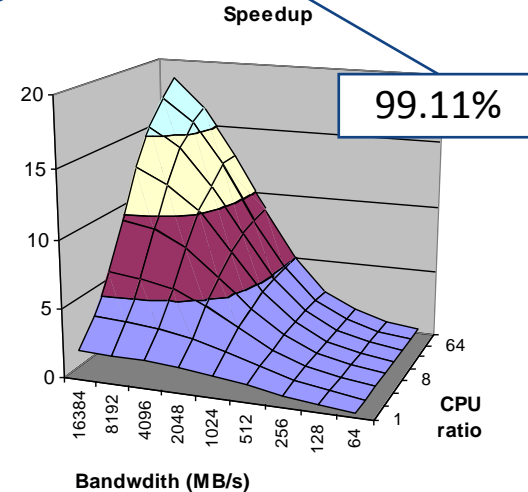
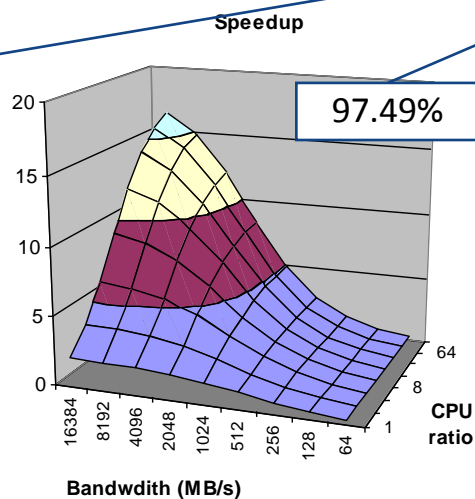
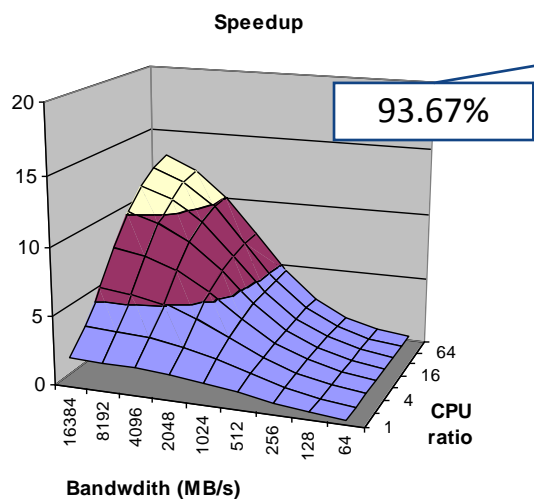
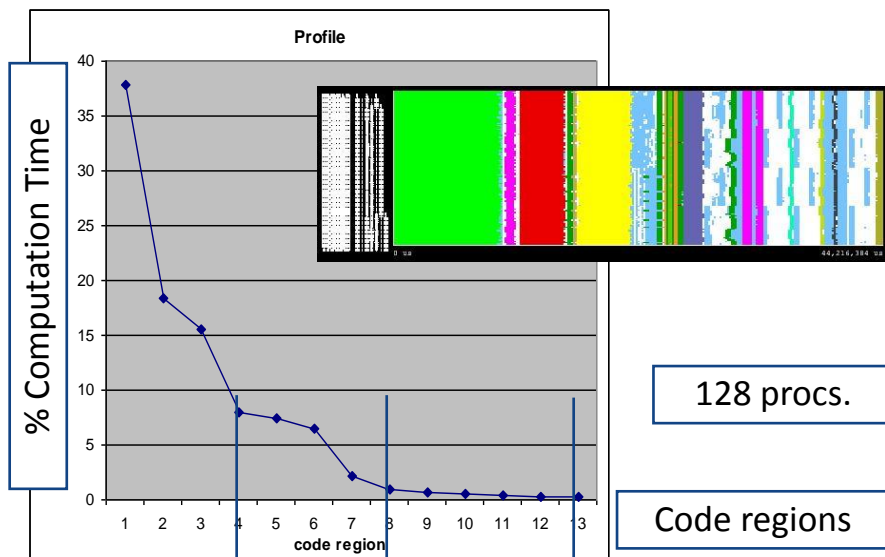
- **Ideal speeding up ALL** the computation bursts by the CPU ratio factor
  - The more processes the less speedup (higher impact of bandwidth limitations) !!

GADGET



# Hybrid parallelization

- Hybrid/accelerator parallelization
  - Speed-up SELECTED regions by the CPUratio factor



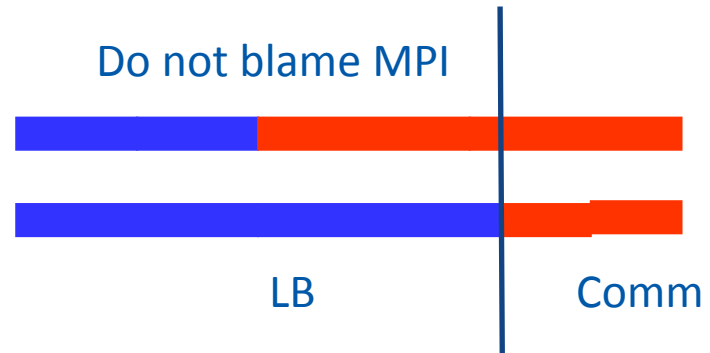
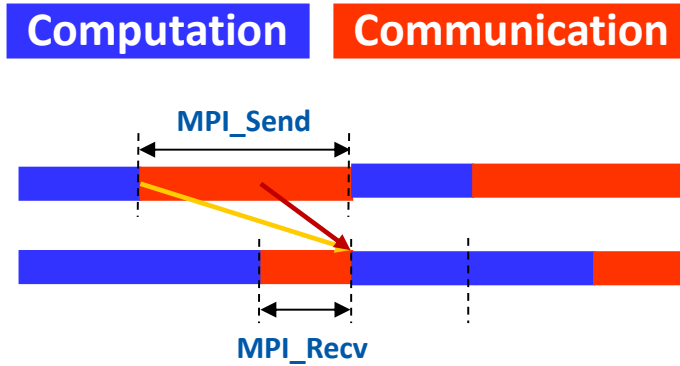
(Previous slide: speedups up to 100x)

# Efficiency Model



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# Parallel efficiency model



- Parallel efficiency = LB eff \* Comm eff

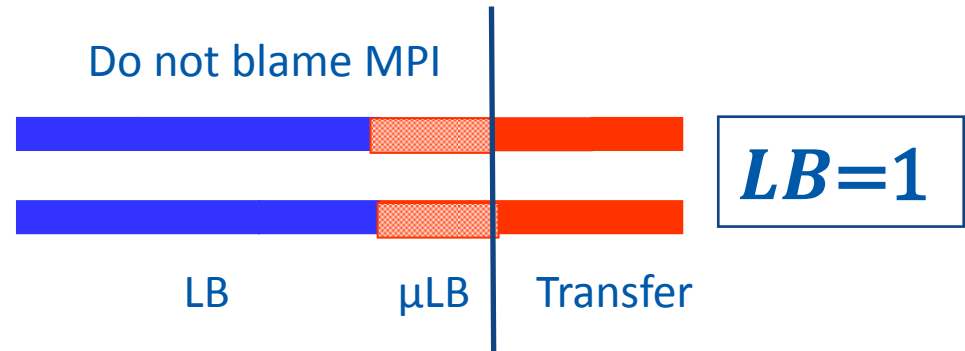
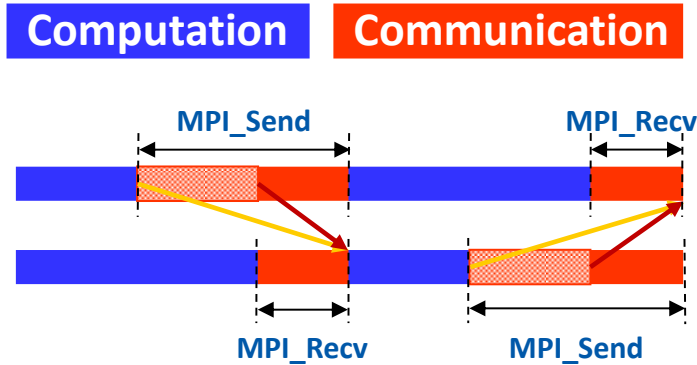
2DP - MPI call profile @ trace\_24h\_atmos\_symbols.cho...

	Outside MPI	MPI_Recv	MPI_Isend	MPI_Irecv
THREAD 1.130.1	87,95 %	9,91 %	0,01 %	0,02 %
THREAD 1.131.1	88,16 %	9,09 %	0,00 %	0,02 %
THREAD 1.132.1	88,18 %	9,09 %	0,00 %	0,02 %
THREAD 1.133.1	88,18 %	9,09 %	0,00 %	0,02 %
<b>Total</b>	9.309,74 %	306,53 %	1.411,18 %	3,83 %
<b>Average</b>	69,00 %	2,30 %	10,69 %	0,03 %
<b>Maximum</b>	88,18 %	67,62 %	54,97 %	
<b>Minimum</b>	30,67 %	0,00 %	0,00 %	
<b>StDev</b>	15,27 %	6,06 %	21,40 %	0,00 %
<b>Avg/Max</b>	0,7	0,03	0,19	0,81

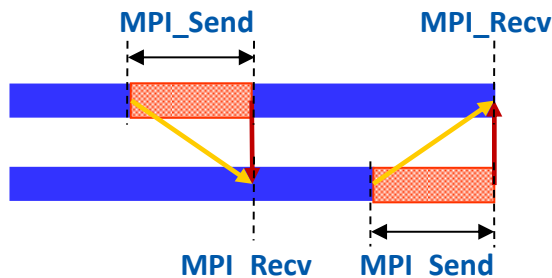
Annotations in the table:

- $\eta$  points to the MPI\_Recv column.
- CommEff points to the MPI\_Isend and MPI\_Irecv columns.
- LB points to the Outside MPI column.

# Parallel efficiency refinement: $LB * \mu LB * Tr$



- Serializations / dependences ( $\mu LB$ )
- Dimemas ideal network  $\rightarrow$  Transfer (efficiency) = 1

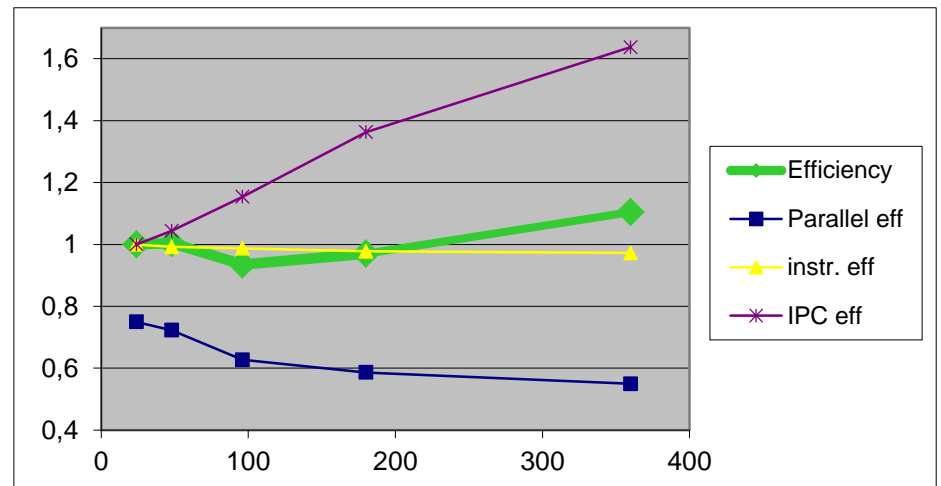
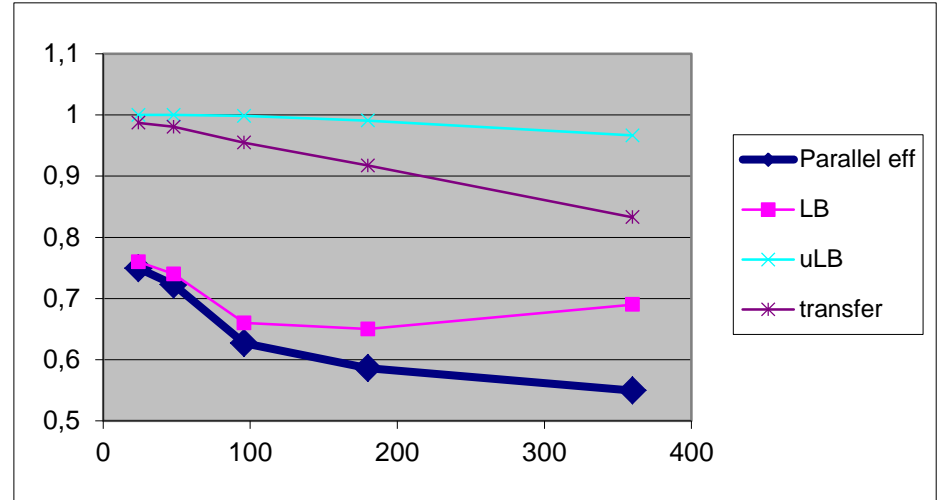
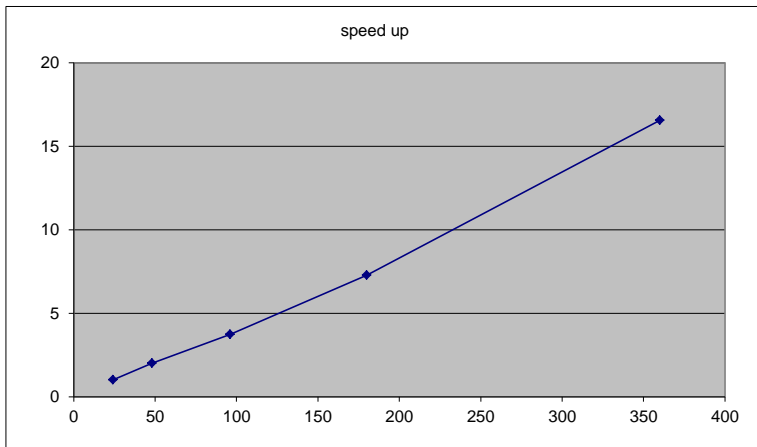


# Why scaling?

$$\eta_{\parallel} = LB * Ser * Trf$$

CG-POP mpi2s1D - 180x120

Good scalability !!  
Should we be happy?



# Why efficient?

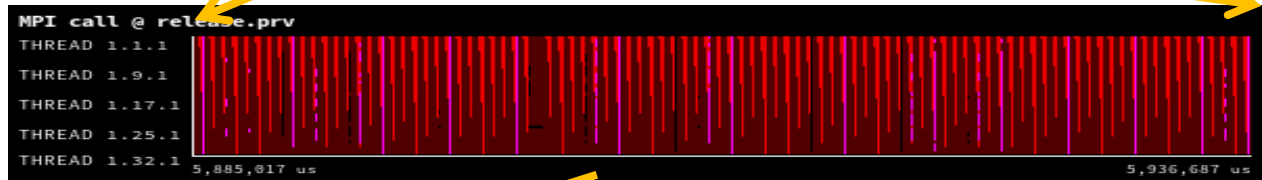
Parallel efficiency = 93.28  
Communication = 93.84



Parallel efficiency = 77.93  
Communication = 79.79



Parallel efficiency = 28.84  
Communication eff = 30.42



# Analytics

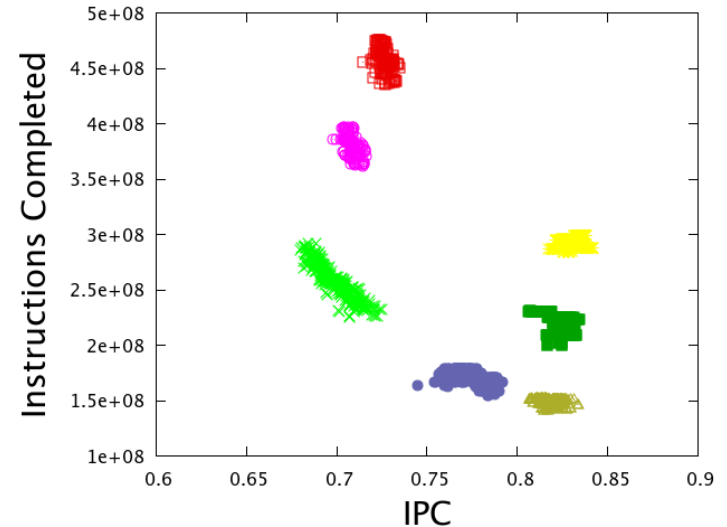
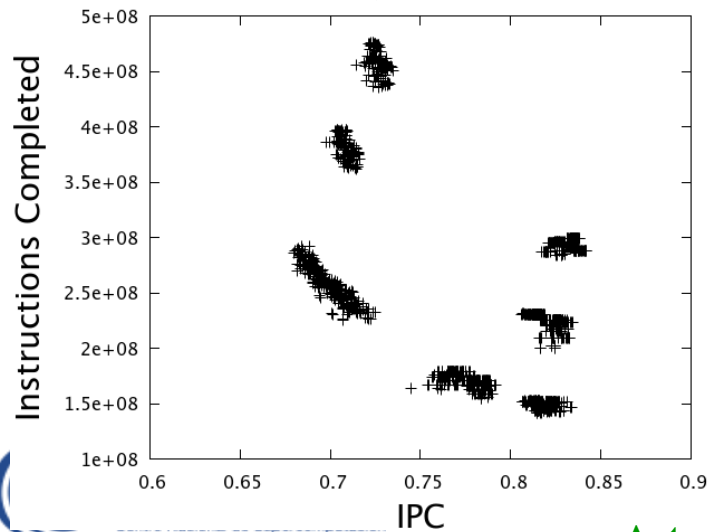
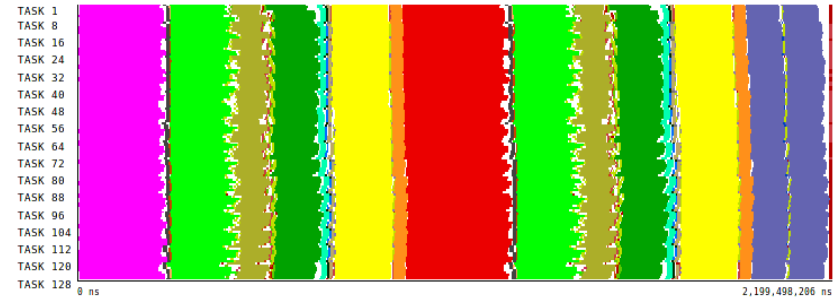
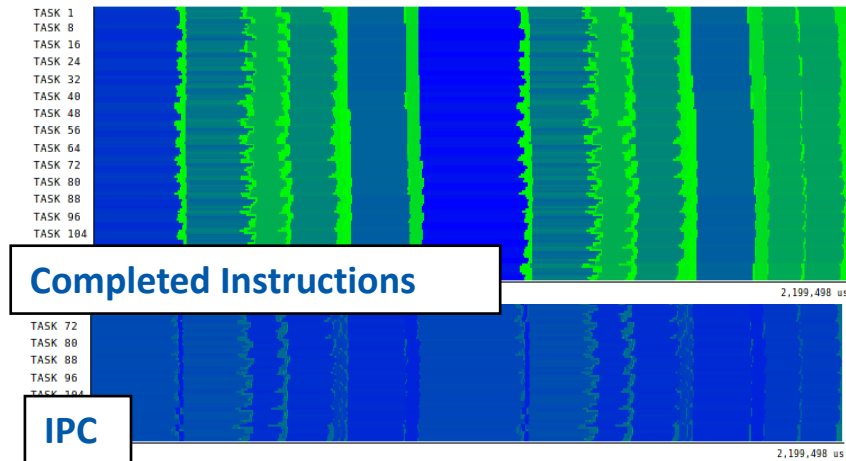


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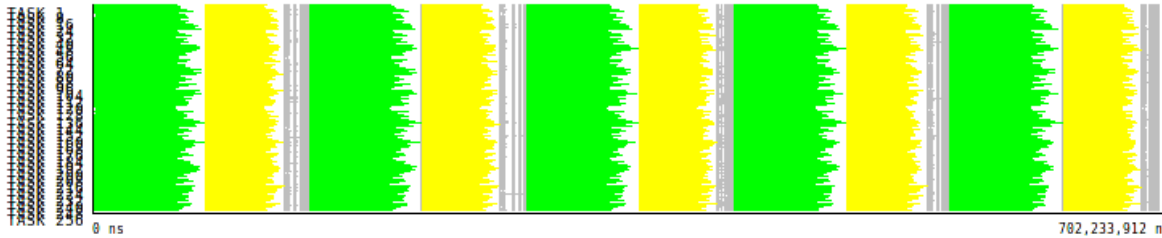


# Using Clustering to identify structure



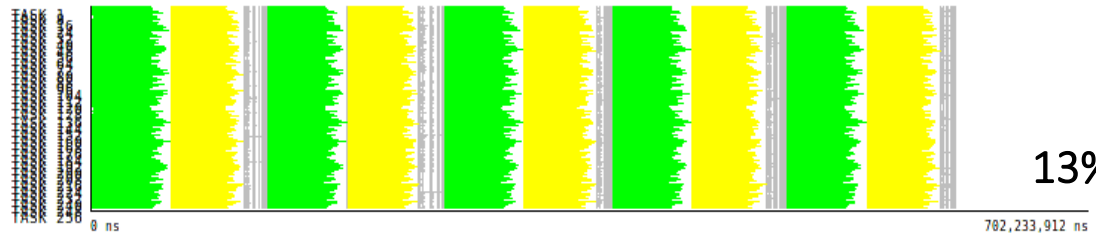
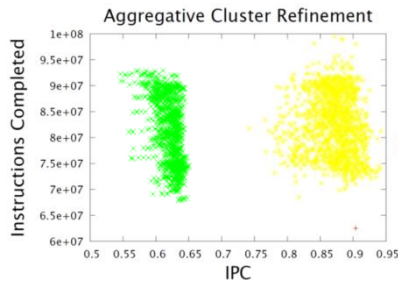
# What should I improve?

What if ...



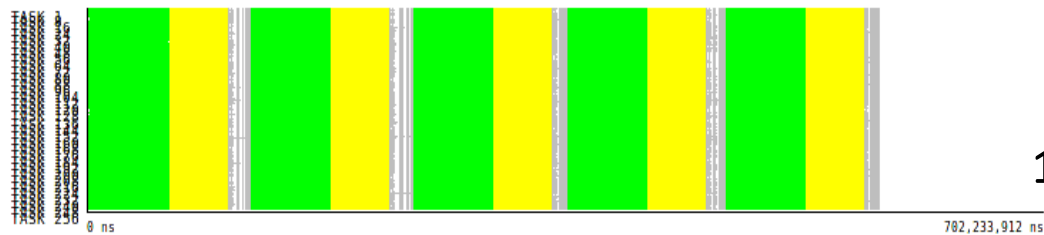
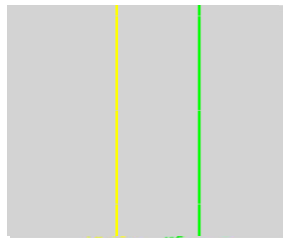
PEPC

... we increase the IPC of Cluster1?



13% gain

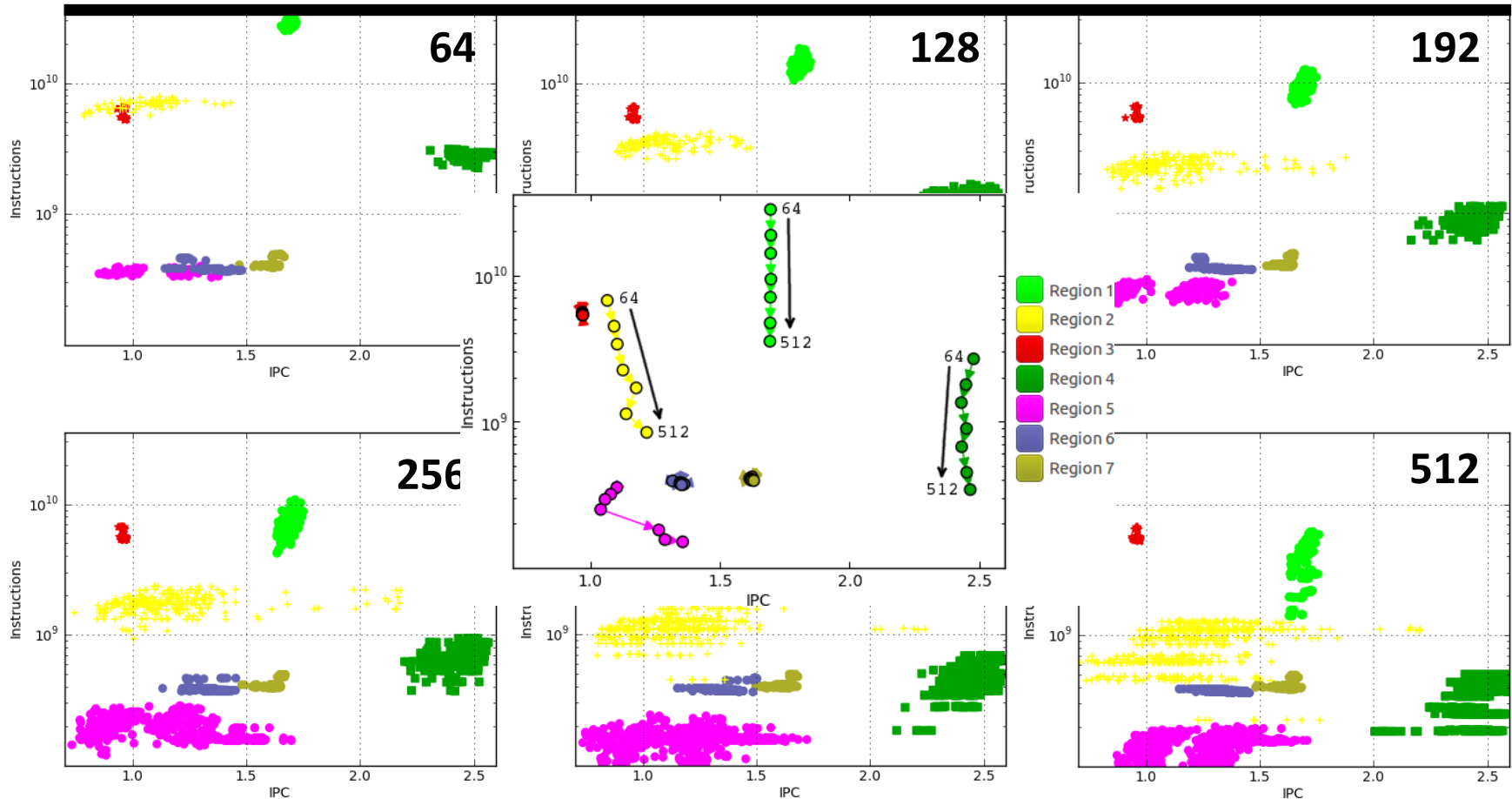
... we balance Clusters 1 & 2?



19% gain

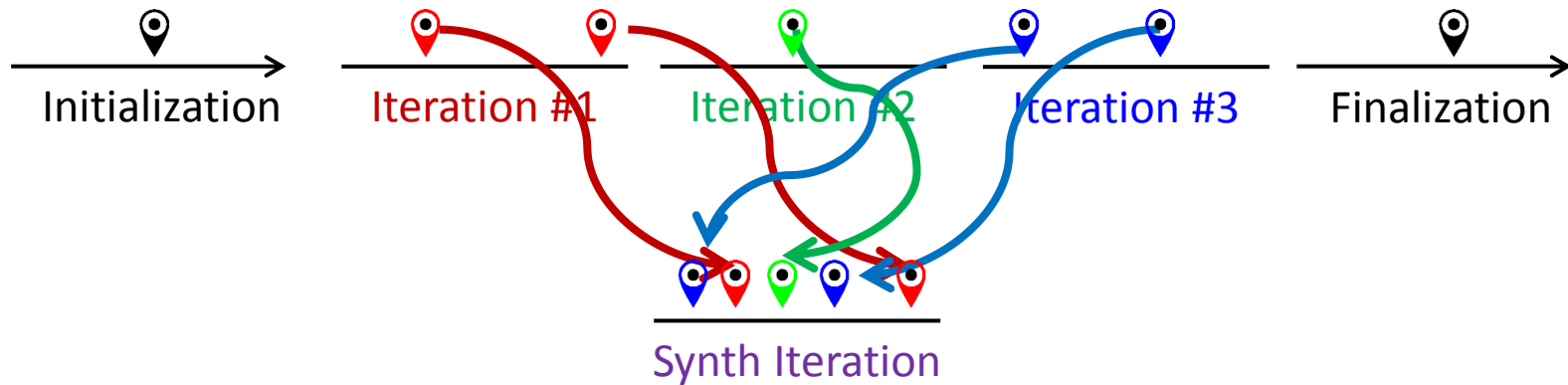
# Tracking scalability through clustering

- OpenMX (strong scale from 64 to 512 tasks)



# Folding

- Instantaneous metrics with minimum overhead
  - Combine instrumentation and sampling
    - Instrumentation delimits regions (routines, loops, ...)
    - Sampling exposes progression within a region
  - Captures performance counters and call-stack references

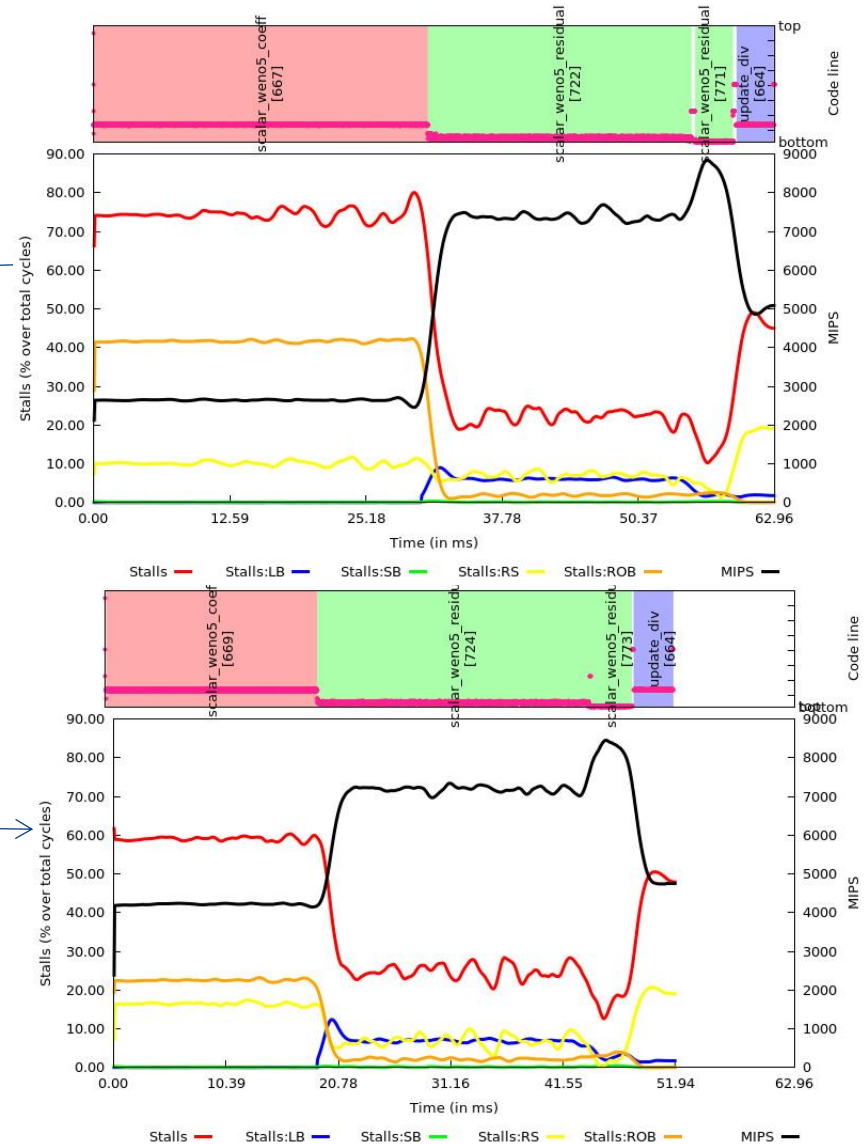


# “Blind” optimization

- From folded samples of a few levels to timeline structure of “relevant” routines

Recommendation without access to source code

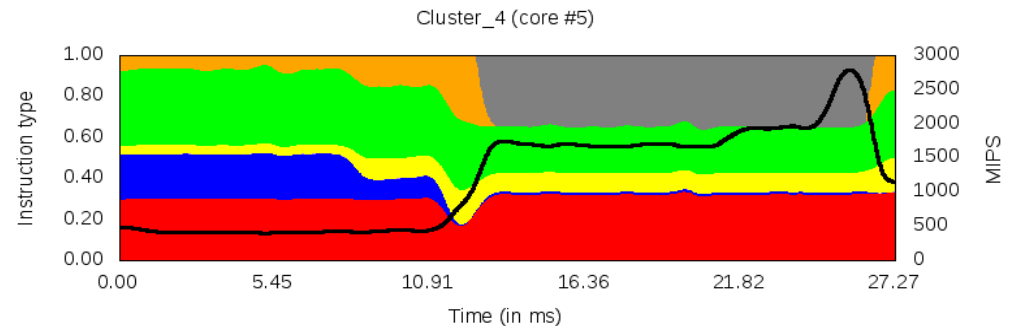
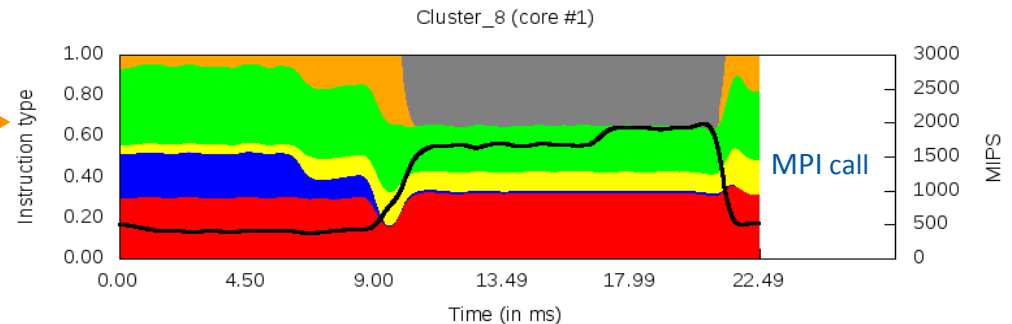
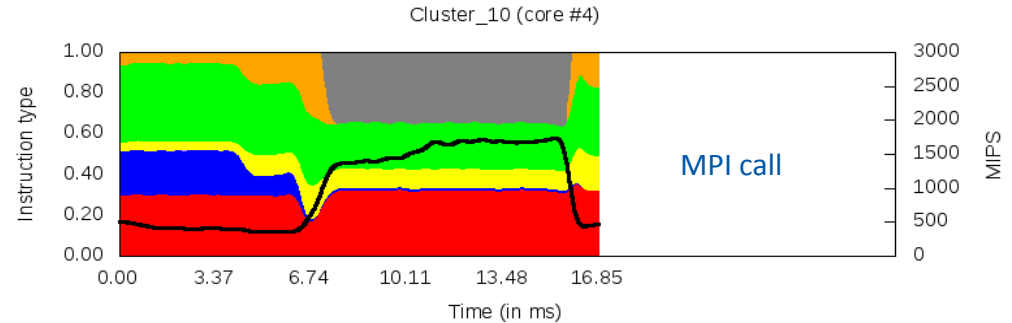
Evolution for Stall distribution model  
Appl \* Task \* Thread \* - Group\_0 - Cluster\_2



# CG-POP multicore MN3 study

- Unbalanced MPI application
- Same code
- Different duration
- Different performance

Instruction mix model for the unbalanced CGPOP on different cores of the same hexacore chip



LD	ST	uncond BR	cond BR	FP	Others
VEC sp+dp	MIPS				

ClusterID @ cgpop.Linux\_icc.180x120.chop2.clustered.prv



# Methodology



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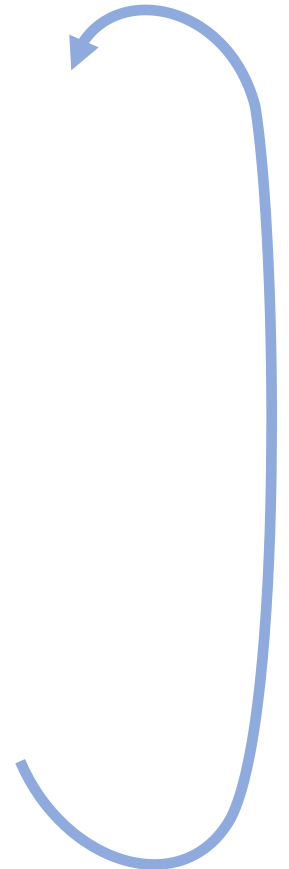
# Performance analysis tools objective

**Help generate hypotheses**

**Help validate hypotheses**

Qualitatively

Quantitatively





# First steps

- Parallel efficiency – percentage of time invested on computation
  - Identify sources for “inefficiency”:
    - load balance
    - Communication /synchronization
- Serial efficiency – how far from peak performance?
  - IPC, correlate with other counters
- Scalability – code replication?
  - Total #instructions
- Behavioral structure? Variability?

Paraver Tutorial:  
Introduction to Paraver and Dimemas methodology

# BSC Tools web site

- tools.bsc.es
  - downloads
    - Sources / Binaries
    - Linux / windows / MAC
  - documentation
    - Training guides
    - Tutorial slides
- Getting started
  - Start wxparaver
  - Help → tutorials and follow instructions
  - Follow training guides
    - Paraver introduction (MPI): Navigation and basic understanding of Paraver operation

# Demo



**Barcelona  
Supercomputing  
Center**

Centro Nacional de Supercomputación

# Same code, different behaviour

Code	Parallel efficiency	Communication eff.	Load Balance eff.
lulesh@mn3	90.55	<b>99.22</b>	91.26
lulesh@leftraru	<b>69.15</b>	99.12	<b>69.76</b>
lulesh@uv2 (mpt)	70.55	96.56	73.06
lulesh@uv2 (impi)	85.65	95.09	90.07
lulesh@mt	83.68	95.48	87.64
lulesh@cori	90.92	98.59	92.20
lulesh@thunderX	73.96	97.56	75.81
lulesh@jetson	75.48	<b>88.84</b>	84.06
lulesh@claix	77.28	92.33	83.70
lulesh@jureca	88.20	98.45	89.57
lulesh@mn4	86.59	98.77	87.67
lulesh@inti	88.16	98.65	89.36
lulesh@archer	88.01	97.95	89.86
lulesh@romeo	89.56	99.01	90.45
lulesh@mn4	<b>91.02</b>	98.38	<b>92.52</b>
lulesh@ stampede2 (skl)	85.76	97.63	87.84
lulesh@ stampede2 (knl)	89.21	98.42	90.64
lulesh@isambard	90.32	97.16	92.96