

From non-differentiability to discrete geometry

B-differential, hyperplanes and matroids

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Outline

- 1 From a nonsmooth question...
- 2 ... to combinatorics
- 3 Algorithmic details
 - Main principle
 - Improving on the structure
 - Dual approach: LO-free method
- 4 Some results

Plan

- 1 From a nonsmooth question...
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Linear Complementarity Problems

General form [CPS92; FP03]

$$\begin{aligned} A, B \in \mathbb{R}^{n \times n}, a, b \in \mathbb{R}^n, \rightarrow \mathcal{A}(x) = Ax + a, \mathcal{B}(x) = Bx + b \\ 0 \leq (Ax + a) \perp (Bx + b) \geq 0 \end{aligned} \quad (1)$$
$$\forall i \in [1 : n], \begin{cases} A_{i,:}x + a_i \geq 0 \\ B_{i,:}x + b_i \geq 0 \end{cases}, (A_{i,:}x + a_i)(B_{i,:}x + b_i) = 0$$

Remark: $u \geq 0, v \geq 0, uv = 0 \Leftrightarrow \min(u, v) = 0$

$$(1) \Leftrightarrow \forall i \in [1 : n], F_i(x) := \min(\mathcal{A}_i(x), \mathcal{B}_i(x)) = 0 \Leftrightarrow F(x) = 0$$

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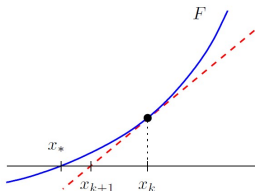
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Nonlinear (nonsmooth) equations - Newton's method



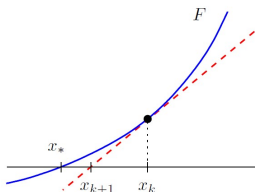
1D Illustration

x^0 near x^* ,
 $F \in \mathcal{C}^{1,1}$,
 $F'(x^*)$ non-singular
 \Rightarrow quadratic
 convergence

F' not defined everywhere

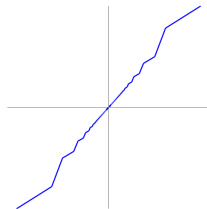
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Semismooth Newton's method

Adaptation of the usual method for this difficulty ([Qi93; QS93])
Replaces $F'(x_k)$ with a "generalized Jacobian" J_k

Algorithm's sketch

- take $x^0 \in \mathbb{R}^n$ (near x^*)
- for $k = 1, 2, \dots$, solve $F(x^k) + J_k z^k = 0$ for z^k , with $J_k \in \partial_B F(x^k)$: $\partial_B F$ is the Bouligand differential
- then $x^{k+1} = x^k + (\alpha_k) z^k$

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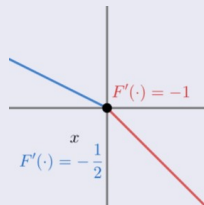
Generalized derivatives

Bouligand differential

$$\partial_B F(x) = \{J \in \mathbb{R}^{n \times n} : \exists (x_k)_k \rightarrow x, F'(x_k) \rightarrow J\} \quad (2)$$

Example: $F(x) = \begin{cases} -x/2 & \text{if } x \leq 0 \\ -x & \text{if } x > 0 \end{cases}$,

$$\partial_B F(0) = \{-1/2, -1\}.$$



Summary

Minimum(LCPs) \Rightarrow semismooth system, requires info on
 $\partial_B \min(\mathcal{A}, \mathcal{B})(\cdot) = \partial_B F(\cdot)$

One $J_B \in \partial_B F$: [Qi93]. But all of them?

The main question

Determine generalized Jacobians of
 $x \mapsto F(x) = \min(Ax + a, Bx + b)$

\rightarrow structure?

\rightarrow number?

\rightarrow computation?

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Computing the B-differential - 1

$\min(\overbrace{f(x), g(x)}^{\in \mathbb{R}})$ NOT diff $\Leftrightarrow f(x) \stackrel{C1}{=} g(x)$ and $f'(x) \stackrel{C2}{\neq} g'(x)$.

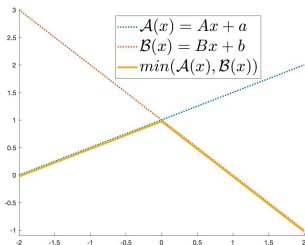


Illustration for 1D affine functions (\rightarrow dimension n)

$$I(x) := \{i \in [1 : n] : A_{i,:}x + a_i \stackrel{C1}{=} B_{i,:}x + b_i, A_{i,:} \stackrel{C2}{\neq} B_{i,:}\}; |I(x)| = p$$

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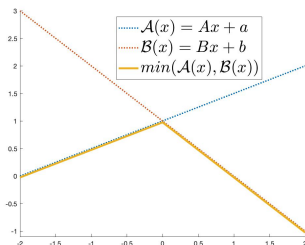


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$$\min(\mathcal{A}, \mathcal{B})(x_k) \stackrel{\simeq x}{\text{non-diff}} \Leftrightarrow \exists i \in I(x), (Ax_k + a)_i \stackrel{C1}{=} (Bx_k + b)_i \stackrel{x_k = x+d}{\Leftrightarrow} (Ax + a)_i + A_{i,:}d = (Bx + b)_i + B_{i,:}d \Leftrightarrow A_{i,:}d = B_{i,:}d \Leftrightarrow d \in v_i^\perp$$

($v_i \neq 0$ by C2)

Hyperplanes $H_i := (B_{i,:} - A_{i,:})^\perp := v_i^\perp$; for ∂_B 's def, $\mathbb{R}^n \setminus \cup H_i$

$$\mathbb{R}^n = H_i^- \cup H_i \cup H_i^+, \quad \begin{cases} H_i^- = \{x \in \mathbb{R}^n : v_i^\top x < 0\} \\ H_i^+ = \{x \in \mathbb{R}^n : v_i^\top x > 0\} \end{cases}$$

Convention: $\forall i \in [1 : p]$,

$$H_i^+ \Leftrightarrow B_{i,:}d - A_{i,:}d > 0 \Leftrightarrow \min(\dots) = \mathcal{A}_i(\dots) \Leftrightarrow J_{i,:} = A_{i,:}$$

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Computing the B-differential - 3

So far:

- vectorial problem in dimension n : derivatives $J \in \mathbb{R}^{n \times n}$
- function is piecewise affine, derivative is piecewise constant
- the matrices J are composed of lines of A and B
- $\forall i \in [1 : p]$, 2 possibilities: 2^p total, combinatorial nature

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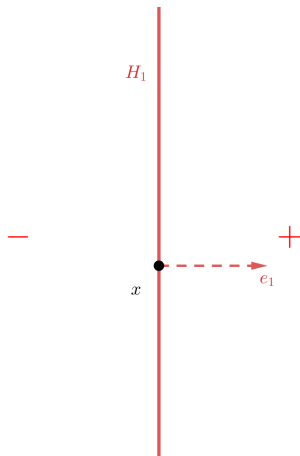
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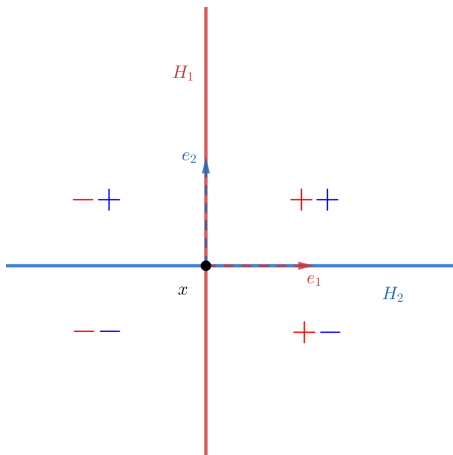
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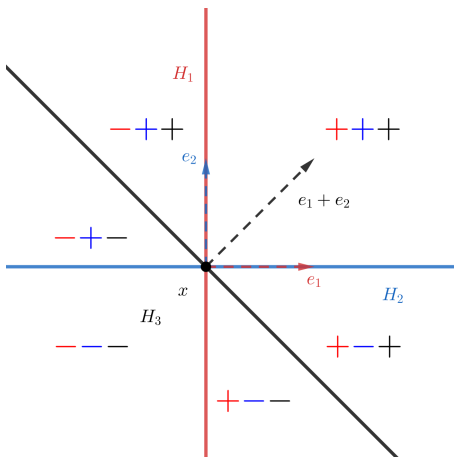
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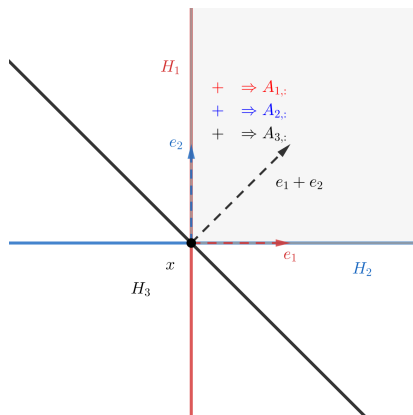
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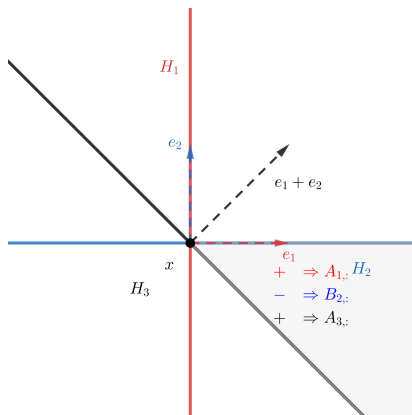


B-differential and hyperplanes



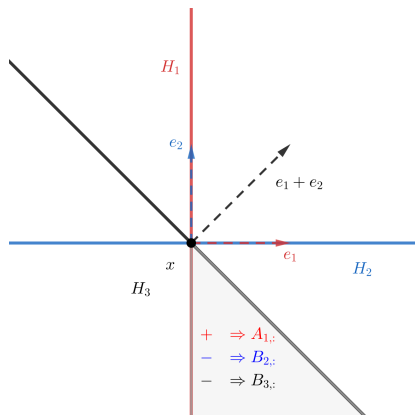
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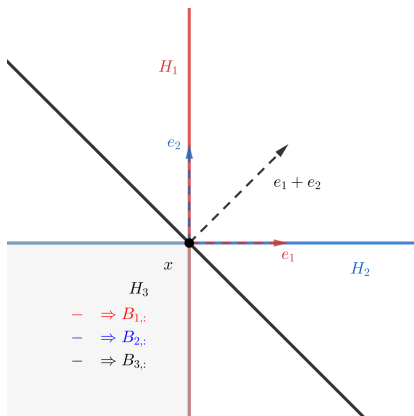
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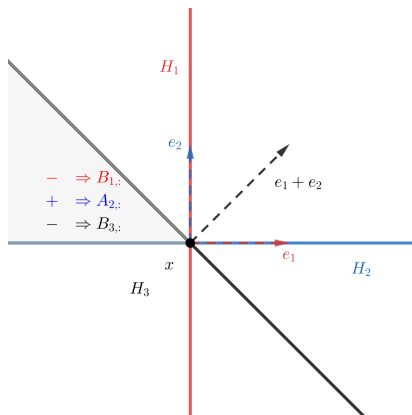
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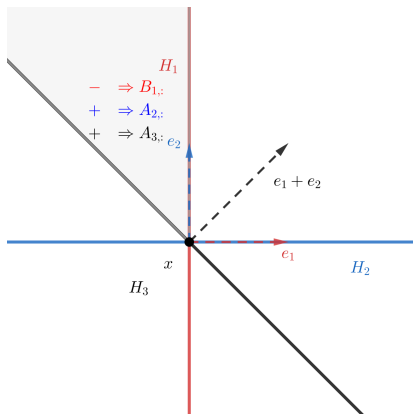
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$|I(x)| = p$ hyperplanes, $H_i = v_i^\perp$, $v_i = B_{i,:} - A_{i,:}$ [data]

$\mathbb{R}^n \setminus \bigcup H_i =$ differentiable points, on the $+$ or $-$ side of every H_i .

By convention: the \pm becomes the sign s

Fundamental question

given $V = [v_1 \ \dots \ v_p]$

find all $s = (s_1, \dots, s_p) \in \{\pm 1\}^p$,

s.t. $\exists d_s, \forall i \in [1 : p], s_i v_i^\top d_s > 0$

2^p linear feasibility problems to solve... How to improve?

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Main reasoning

Algorithm from [RČ18]:

- recursive tree that adds hyperplanes one at a time
- each node has one or two descendants,
- checked through Linear Optimization Problem (LOP)

at level k , with $s \in \{\pm 1\}^k$,

$$\forall i \in [1:k], \exists d_s, s_i v_i^T d_s > 0 \Rightarrow \begin{cases} \forall i \in [1:k], s_i v_i^T d > 0 \\ \quad + v_{k+1}^T d > 0 \\ \forall i \in [1:k], s_i v_i^T d > 0 \\ \quad - v_{k+1}^T d > 0 \end{cases} \quad ?$$

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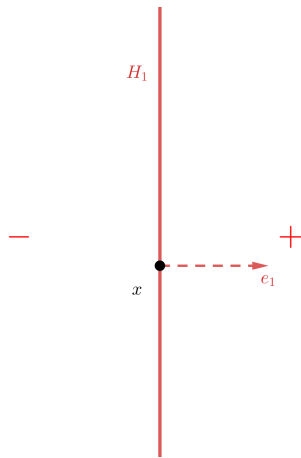


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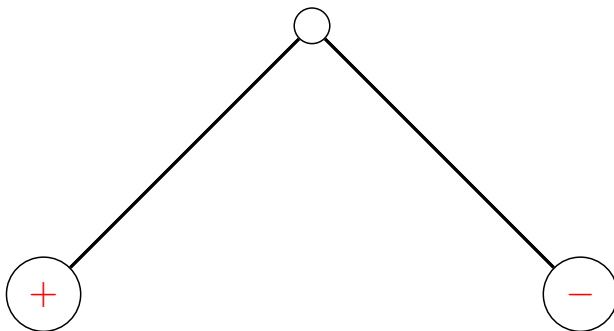


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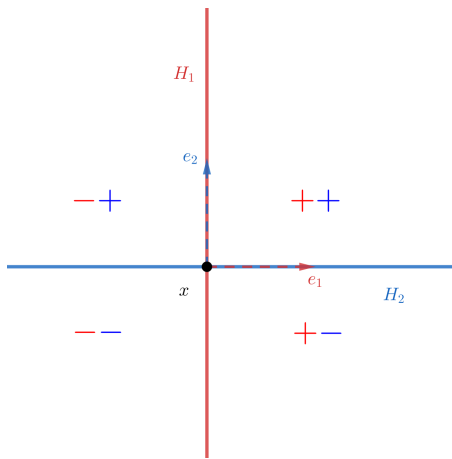


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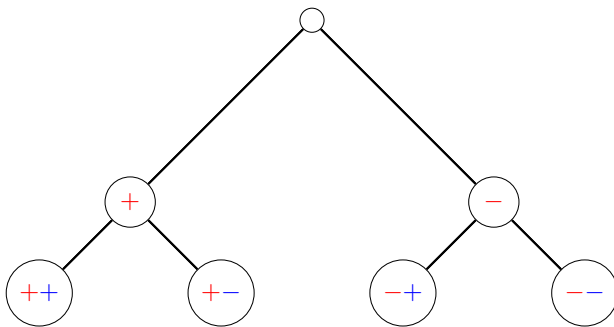


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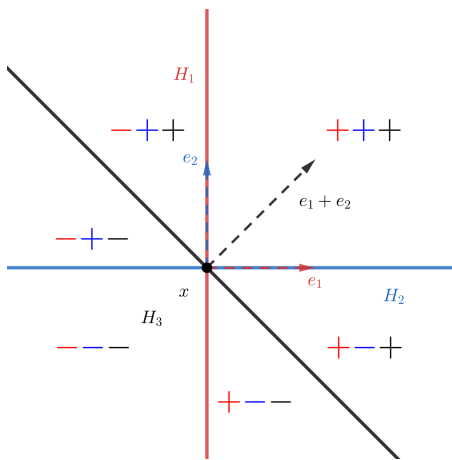
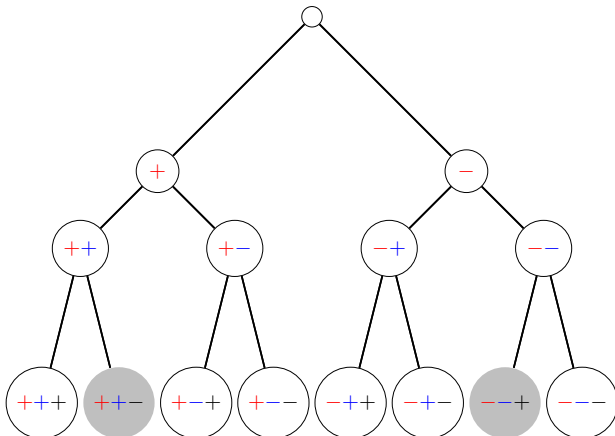


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Reducing the LOP count - 1

- each tree node: a Linear Optimization Problem; small dimension, but the only 'real' task
- goal is to avoid solving LOPs

Each node is associated to a $s \in \{\pm 1\}^k$ and its $d_s \in \mathbb{R}^n$.

Between levels k and $k+1$, when hyperplane $k+1$ is added, d_s can belong to $H_{k+1} \Leftrightarrow v_{k+1}^T d_s = 0$: ($i \in [1:k]$)

$$\begin{cases} s_i v_i^T d_s > 0 \\ v_{k+1}^T d_s = 0 \end{cases} \Rightarrow \exists (d^+, d^-), \begin{cases} s_i v_i^T d^\pm > 0 \\ \pm v_{k+1}^T d^\pm > 0 \end{cases}$$

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Between levels k and $k+1$, when hyperplane $k+1$ is added, d_s can belong to $H_{k+1} \Leftrightarrow v_{k+1}^T d_s = 0$: ($i \in [1:k]$)

$$\begin{cases} s_i v_i^T d_s > 0 \\ v_{k+1}^T d_s = 0 \end{cases} \Rightarrow \exists (d^+, d^-), \begin{cases} s_i v_i^T d^\pm > 0 \\ \pm v_{k+1}^T d^\pm > 0 \end{cases}$$

$v_{k+1}^T d_s = 0$ is utopic, but formalized for $|v_{k+1}^T d_s|$ small enough

Reducing the LOP count - 2

Using the "contrapositive"

$|v_{k+1}^T d_s|$ 'large' \rightarrow less chance of both $(s, +1)$ and $(s, -1)$.

In s , hyperplanes $\overbrace{\{i_1, \dots, i_k\}}^{=I^s}$; $i_{k+1} = \arg \max_j |v_j^T d_s|, j \in [1 : p] \setminus I^s$

Only a heuristic, but reasonably efficient.

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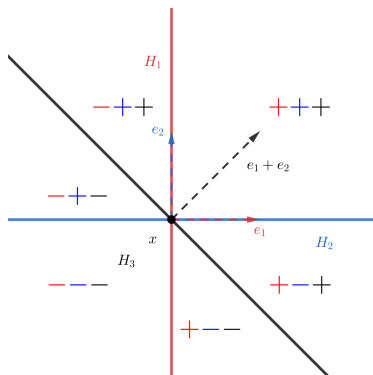
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Infeasibility, matroids and circuits - 1



$++-$ (and $--+$) corresponds to an empty region: $+$ means right to H_1 , $+$ over H_2 , $-$ down left H_3 : such a point does not exist. The system is

$$+ : d_1 > 0, + : d_2 > 0, - : -d_1 - d_2 > 0$$

Infeasibility, matroids and circuits - 2

With $p > 3$, $++-\cdot\cdot\dots\cdot$ always infeasible.

Gordan's alternative

$M \in \mathbb{R}^{p \times n}$, exactly one is true:

$$\begin{cases} \exists d \in \mathbb{R}^n : Md > 0_{\mathbb{R}^p} \\ \exists \gamma \in \mathbb{R}_+^p \setminus \{0\} : M^T \gamma = 0 \end{cases} \quad (3)$$

$s \in \{\pm 1\}^p$ arbitrary:

$$M = \text{diag}(s)V^T \rightarrow Md = (s_1 v_1^T d; \dots; s_p v_p^T d)$$

"Feasibility of a system or element in the null space of the matrix"

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Instead: search for $\Gamma = \{\gamma\}$ and prune/stop the tree when an infeasibility is detected.

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- the tree from [RČ18]
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- normal tree algorithm but with some infeasibility detection

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LO solver

Gurobi chosen (as [RČ18]), practical & easy to use through JuMP.
To compare with others (small dimension LOPs)

For the circuits: several ways to implement/compute - mostly
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Inspiration: compute at each level the information to know if the
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Plan

- 1 From a nonsmooth question...
- 2 ... to combinatorics
- 3 Algorithmic details
 - Main principle
 - Improving on the structure
 - Dual approach: LO-free method
- 4 Some results

Summary

- LO only = ABC
- LO + a bit of duality = ABCD2
- LO + a lot of duality = ABCD3
- only duality = AD4

Not clear which is better: dual computations are sometimes not useful

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Results; blue = times, black = improvement factor

Name	RC	ABC		ABCD2		ABCD3		AD4	
R-4-8-2	1.70 10 ⁻²	7.20 10 ⁻³	2.36	6.53 10 ⁻³	2.60	3.13 10 ⁻³	5.43	8.03 10 ⁻³	2.12
R-7-8-4	5.70 10 ⁻²	3.38 10 ⁻²	1.69	3.15 10 ⁻²	1.81	2.24 10 ⁻²	2.54	2.79 10 ⁻²	2.04
R-7-9-4	9.97 10 ⁻²	4.98 10 ⁻²	2.00	4.96 10 ⁻²	2.01	3.43 10 ⁻²	2.91	5.16 10 ⁻²	1.93
R-7-10-5	2.33 10 ⁻¹	1.16 10 ⁻¹	2.01	1.29 10 ⁻¹	1.81	1.05 10 ⁻¹	2.22	1.22 10 ⁻¹	1.91
R-7-11-4	2.36 10 ⁻¹	1.22 10 ⁻¹	1.93	1.20 10 ⁻¹	1.97	8.49 10 ⁻²	2.78	1.32 10 ⁻¹	1.79
R-7-12-6	9.35 10 ⁻¹	5.05 10 ⁻¹	1.85	5.74 10 ⁻¹	1.63	5.13 10 ⁻¹	1.82	5.65 10 ⁻¹	1.65
R-7-13-5	9.11 10 ⁻¹	4.70 10 ⁻¹	1.94	5.41 10 ⁻¹	1.68	4.71 10 ⁻¹	1.93	5.33 10 ⁻¹	1.71
R-7-14-7	3.69	2.15	1.72	2.39	1.54	2.42	1.52	2.42	1.52
R-8-15-7	6.43	3.56	1.81	3.92	1.64	4.30	1.50	4.57	1.41
R-9-16-8	1.51 10 ⁺¹	8.88	1.70	1.03 10 ⁺¹	1.47	1.34 10 ⁺¹	1.13	1.41 10 ⁺¹	1.07
R-10-17-9	3.45 10 ⁺¹	2.08 10 ⁺¹	1.66	2.50 10 ⁺¹	1.38	4.04 10 ⁺¹	0.85	3.53 10 ⁺¹	0.98
2d-20-4	3.48 10 ⁻¹	1.76 10 ⁻¹	1.98	8.03 10 ⁻²	4.33	6.96 10 ⁻²	5.00	1.73 10 ⁻¹	2.01
2d-20-5	6.74 10 ⁻¹	3.54 10 ⁻¹	1.90	1.29 10 ⁻¹	5.22	1.32 10 ⁻¹	5.11	3.59 10 ⁻¹	1.88
2d-20-6	1.19	6.04 10 ⁻¹	1.97	2.23 10 ⁻¹	5.34	2.70 10 ⁻¹	4.41	6.52 10 ⁻¹	1.83
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2d-20-8	3.69	1.85	1.99	6.36 10 ⁻¹	5.80	7.95 10 ⁻¹	4.64	1.92	1.92
sR-2	1.71 10 ⁺¹	4.26	4.01	3.11	5.50	4.14	4.13	1.05 10 ⁺¹	1.63
sR-4	8.03 10 ⁺¹	3.68 10 ⁺¹	2.18	4.40 10 ⁺¹	1.83	1.41 10 ⁺²	0.57	2.02 10 ⁺²	0.40
sR-6	1.08 10 ⁺²	1.54 10 ⁺²	0.70	7.01 10 ⁺¹	1.54	2.58 10 ⁺²	0.42	4.04 10 ⁺²	0.27
perm-5	6.64 10 ⁻¹	1.89 10 ⁻¹	3.51	6.87 10 ⁻²	9.67	8.53 10 ⁻²	7.78	3.75 10 ⁻¹	1.77
perm-6	5.80	1.32	4.39	5.19 10 ⁻¹	11.18	1.03	5.63	3.81	1.52
perm-7	5.70 10 ⁺¹	1.10 10 ⁺¹	5.18	4.16	13.70	2.12 10 ⁺¹	2.69	6.37 10 ⁺¹	0.89
perm-8	5.98 10 ⁺²	1.08 10 ⁺²	5.54	4.41 10 ⁺¹	13.56	6.46 10 ⁺²	0.93	1.59 10 ⁺³	0.38
r-3-7	5.83 10 ⁻¹	3.16 10 ⁻¹	1.84	2.79 10 ⁻¹	2.09	2.27 10 ⁻¹	2.57	3.64 10 ⁻¹	1.60
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median/mean			1.93/2.23		2.05/3.70		1.93/2.48		1.52/1.32

Conclusion

- pretty far from the differentiability; but relevant in itself
- various elements: LO, LA, recursivity, implementation choices...
- also: affine hyperplanes ✓, version for rational data \simeq ✓, dedicated package...

Thanks for your attention! Some questions?

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Theoretical detour

Very well-known in algebra / combinatorics...

... but very theoretically: Möbius function, lattices, matroids.

Very impressive results / algorithms for the cardinal (number of feasible systems, number of $J \in \partial_B$)

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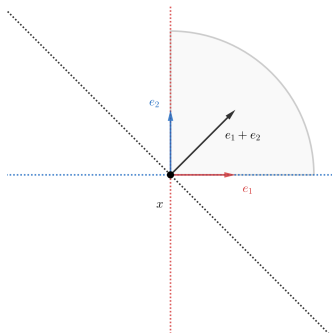
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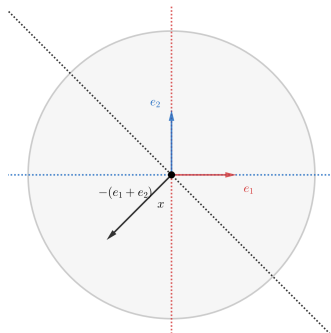
Upper bound, formula (also combinatorial)...

Various properties

-origin = center of symmetry ; $s_i v_i^T d > 0 \Leftrightarrow (-s_i) v_i^T (-d) > 0$



Feasible \Leftrightarrow pointed cone



Infeasible \Leftrightarrow non-pointed

- "connectedness" property (vertices = J 's, edges = hyperplanes)

Method - adding vectors one at a time

With one more vector

- Given $(v_1, \dots, v_{k-1}); v_k ; \mathcal{S}_{k-1} \subseteq \{\pm 1\}^{k-1}$

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$$\begin{aligned} \dim(\mathcal{N}(V_{:,I})) = 1 &\Rightarrow \mathcal{N}(V_{:,I}) = \text{Vect}(\eta) \\ &\Rightarrow V_{:,I}\eta = 0 \Leftrightarrow \underbrace{V_{:,I}\text{sign}(\eta)}_{V_{(:,I)}s_{(I)}} \underbrace{\text{sign}(\eta)\eta}_{=\gamma_{(I)} \geq 0} = 0 \end{aligned}$$

$\mathcal{N}(V_{:,I})$ gives 'unsigned' η 's which define the sign $s_J = 1$ because
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2^p LO feasibility $\leftrightarrow 2^p$ \mathcal{N} searches; subsets of size $\leq 1 + \text{rank}(V)$

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2^p LO feasibility $\leftrightarrow 2^p$ \mathcal{N} searches; subsets of size $\leq 1 + \text{rank}(V)$

Issue (unresolved): "optimal" way to compute efficiently: if I s.t.
 $\dim(\mathcal{N}(V_{:,I})) = 1$, $I' \supsetneq I$ useless to check