



# Toward a supernodal sparse direct solver over DAG runtimes

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X. Lacoste, P. Ramet, M. Faverge, I. Yamazaki, G. Bosilca, J. Dongarra

Pierre RAMET  
BACCHUS team  
Inria Bordeaux Sud-Ouest

# Guideline

Context and goals

Kernels

- Panel factorization

- Trailing supernodes update (CPU version)

- Sparse GEMM on GPU

Runtimes

Results

- Matrices and Machines

- Multicore results

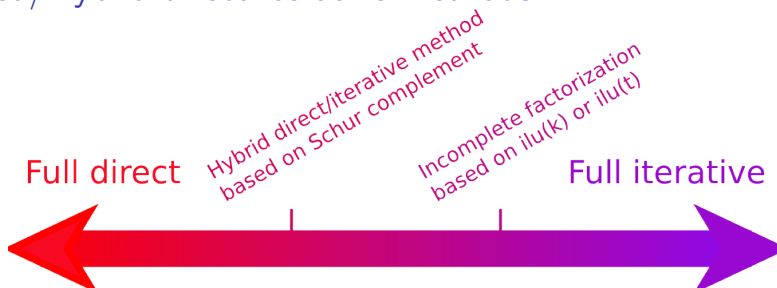
- GPU results

Conclusion and extra tools

# 1

## Context and goals

# Mixed/Hybrid direct-iterative methods



## The “spectrum” of linear algebra solvers

- ▶ Robust/accurate for general problems
- ▶ BLAS-3 based implementation
- ▶ Memory/CPU prohibitive for large 3D problems
- ▶ Limited parallel scalability
- ▶ Problem dependent efficiency/controlled accuracy
- ▶ Only mat-vec required, fine grain computation
- ▶ Less memory consumption, possible trade-off with CPU
- ▶ Attractive “build-in” parallel features

## Possible solutions for Many-Cores

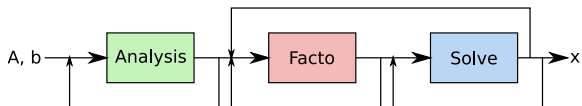
- ▶ Multi-Cores : PASTIX already finely tuned to use MPI and P-Threads;
- ▶ Multiple-GPU and many-cores, two solutions:
  - ▶ Manually handle GPUs:
    - ▶ lot of work;
    - ▶ heavy maintenance.
  - ▶ Use dedicated runtime:
    - ▶ May lose the performance obtained on many-core;
    - ▶ Easy to add new computing devices.

## Elected solution, runtime:

- ▶ STARPU: RUNTIME – Inria Bordeaux Sud-Ouest;
- ▶ DAGUE: ICL – University of Tennessee, Knoxville.

# Major steps for solving sparse linear systems

1. **Analysis**: matrix is preprocessed to improve its structural properties ( $A'x' = b'$  with  $A' = P_nPD_rAD_cQP^T$ )
2. **Factorization**: matrix is factorized as  $A = LU$ ,  $LL^T$  or  $LDL^T$
3. **Solve**: the solution  $x$  is computed by means of forward and backward substitutions

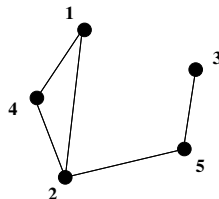


# Symmetric matrices and graphs

- ▶ Assumptions:  $\mathbf{A}$  symmetric, pivots are chosen on the diagonal
- ▶ Structure of  $\mathbf{A}$  symmetric represented by the graph  $G = (V, E)$ 
  - ▶ Vertices are associated to columns:  $V = \{1, \dots, n\}$
  - ▶ Edges  $E$  are defined by:  $(i, j) \in E \leftrightarrow a_{ij} \neq 0$
  - ▶  $G$  undirected (symmetry of  $\mathbf{A}$ )
- ▶ Number of nonzeros in column  $j = |Adj_G(j)|$
- ▶ Symmetric permutation  $\equiv$  renumbering the graph

	1	2	3	4	5
1	×	×		×	
2	×	×		×	×
3			×		×
4	×	×		×	
5		×	×		×

Symmetric matrix



Corresponding graph

# Fill-in theorem and Elimination tree

## Theorem

Any  $\mathbf{A}_{ij} = 0$  will become a non-null entry  $\mathbf{L}_{ij}$  or  $\mathbf{U}_{ij} \neq 0$  in  $\mathbf{A} = \mathbf{LU}$  if and only if it exists a path in  $G_A(V, E)$  from vertex  $i$  to vertex  $j$  that only goes through vertices with a lower number than  $i$  and  $j$ .

## Definition

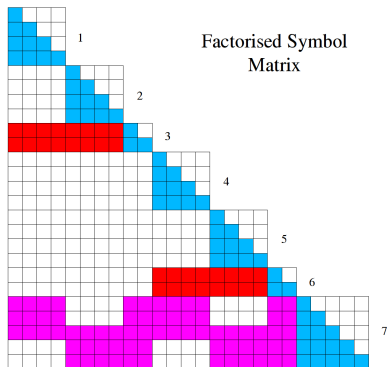
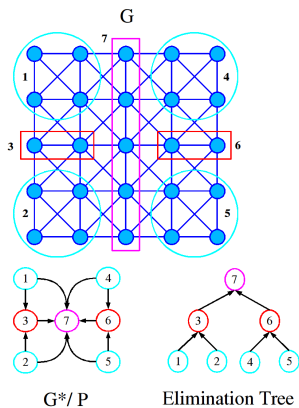
Let  $\mathbf{A}$  be a symmetric positive-definite matrix,  $G^+(\mathbf{A})$  is the **filled graph** (graph of  $\mathbf{L} + \mathbf{L}^T$ ) where  $\mathbf{A} = \mathbf{LL}^T$  (Cholesky factorization)

## Definition

The **elimination tree** of  $\mathbf{A}$  is a spanning tree of  $G^+(\mathbf{A})$  satisfying the relation  $PARENT[j] = \min\{i > j \mid l_{ij} \neq 0\}$ .



# Direct Method



# PaStiX Features

- ▶ LLt, LDLt, LU : supernodal implementation (BLAS3)
- ▶ Static pivoting + Refinement: CG/GMRES
- ▶ Simple/Double precision + Float/Complex operations
- ▶ Require only C + MPI + Posix Thread (PETSc driver)
  
- ▶ MPI/Threads (Cluster/Multicore/SMP/NUMA)
- ▶ **Dynamic scheduling NUMA (static mapping)**
- ▶ Support external ordering library (PT-Scotch/METIS)
  
- ▶ Multiple RHS (direct factorization)
- ▶ **Incomplete factorization with ILU(k) preconditionner**
- ▶ **Schur computation (hybrid method MaPHYS or HIPS)**
- ▶ Out-of Core implementation (shared memory only)

# Direct Solver Highlights (MPI)

## Main users

- ▶ Electromagnetism and structural mechanics at CEA-DAM
- ▶ MHD Plasma instabilities for ITER at CEA-Cadarache
- ▶ Fluid mechanics at Bordeaux

## TERA CEA supercomputer

The direct solver PaStiX has been successfully used to solve a huge symmetric complex sparse linear system arising from a 3D electromagnetism code

- ▶ **45 millions unknowns**: required 1.4 Petaflops and was completed in half an hour on 2048 processors.
- ▶ **83 millions unknowns**: required 5 Petaflops and was completed in 5 hours on 768 processors.

# Direct Solver Highlights (multicore)

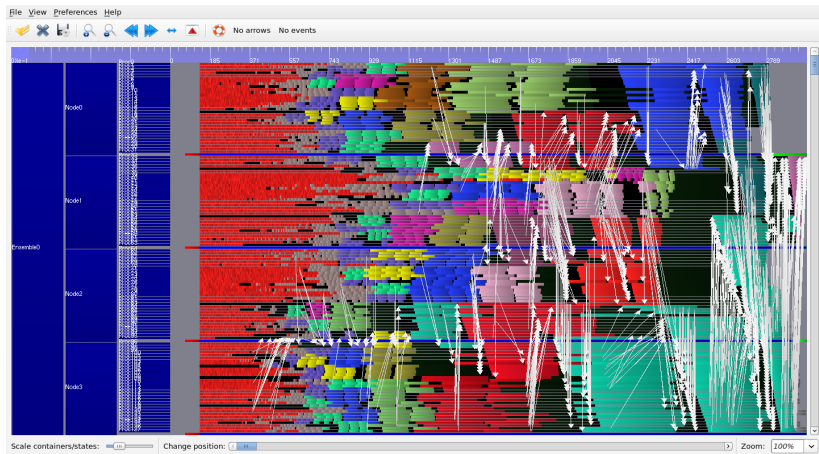
## SGI 160-cores

Name	N	NNZ <sub>A</sub>	Fill ratio	Fact
Audi	$9.44 \times 10^5$	$3.93 \times 10^7$	31.28	float $LL^T$
10M	$1.04 \times 10^7$	$8.91 \times 10^7$	75.66	complex $LDL^T$

<b>Audi</b>	8	64	128	2x64	4x32	8x16	160
Facto (s)	103	21.1	17.8	18.6	13.8	<b>13.4</b>	17.2
Mem (Gb)	11.3	12.7	<b>13.4</b>	2x7.68	4x4.54	8x2.69	14.5
Solve (s)	1.16	0.31	0.40	0.32	0.21	<b>0.14</b>	0.49

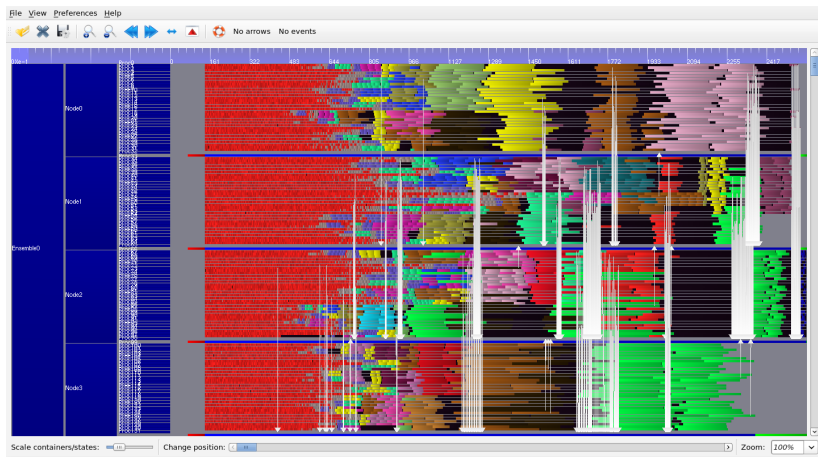
<b>10M</b>	10	20	40	80	160
Facto (s)	3020	1750	654	356	260
Mem (Gb)	122	124	127	133	146
Solve (s)	24.6	13.5	3.87	2.90	2.89

# Static Scheduling Gantt Diagram



- ▶ *10Million* test case on IDRIS IBM Power6 with 4 MPI process of 32 threads (color is level in the tree)

# Dynamic Scheduling Gantt Diagram



- ▶ Reduces time by 10-15% (will increase with NUMA factor)

# 2

## Kernels

## Panel factorization (CPU only)

- ▶ Factorization of the diagonal block (xxTRF);
- ▶ TRSM on the extra-diagonal blocks (ie. solves  $X \times b_d = b_{i,i>d}$  – where  $b_d$  is the diagonal block).

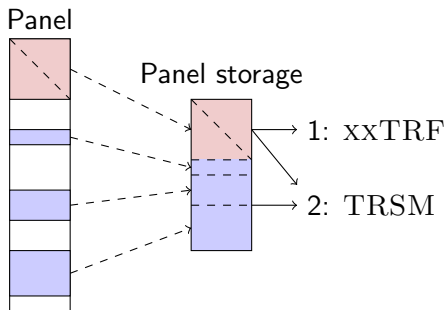


Figure: Panel update



# Trailing supernodes update

- ▶ One global GEMM in a temporary buffer;
- ▶ Scatter addition (many AXPY).

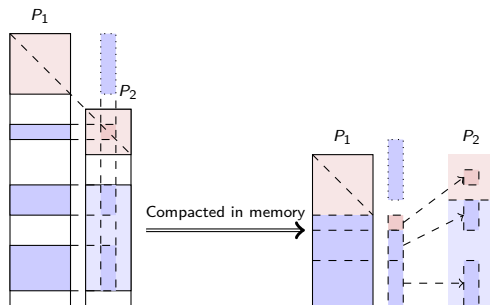


Figure: Panel update

## Why a new kernel ?

- ▶ A BLAS call  $\Rightarrow$  a CUDA startup paid;
- ▶ Many AXPY calls  $\Rightarrow$  loss of performance.

$\Rightarrow$  need a GPU kernel to compute all the updates from  $P_1$  on  $P_2$  at once.

# How ?

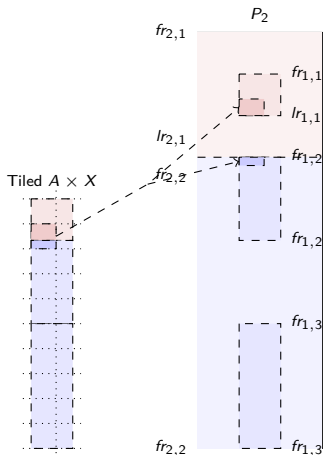
## auto-tuning GEMM CUDA kernel

- ▶ Auto-tuning done by the framework *ASTRA* developed by Jakub Kurzak for *MAGMA* and inspired from *ATLAS*;
- ▶ computes  $C \leftarrow \alpha AX + \beta B$ ,  $AX$  split into a 2D tiled grid;
- ▶ a block of threads computes each tile;
- ▶ each thread computes several entries of the tile in the shared memory and subtract it from  $C$  in the global memory.

## Sparse GEMM cuda kernel

- ▶ Based on auto-tuning GEMM CUDA kernel;
- ▶ Added two arrays giving first and last line of each blocks of  $P_1$  and  $P_2$ ;
- ▶ Computes an offset used when adding to the global memory.

# Sparse GEMM on GPU



```
blocknbr = 3;
blocktab = [ fr1,1, lr1,1,
             fr1,2, lr1,2,
             fr1,3, lr1,3 ];
```

```
fblocknbr = 2;
fblocktab = [ fr2,1, lr2,1,
             fr2,2, lr2,2];
```

```
sparse_gemm_cuda( char TRANSA, char TRANSB, int m, int n,
                  cuDoubleComplex alpha,
                  const cuDoubleComplex *d_A, int lda,
                  const cuDoubleComplex *d_B, int ldb,
                  cuDoubleComplex beta,
                  cuDoubleComplex *d_C, int ldc,
                  int blocknbr, const int *blocktab,
                  int fblocknbr, const int *fblocktab,
                  CUstream stream );
```

Figure: Panel update on GPU

# GPU kernel experimentation

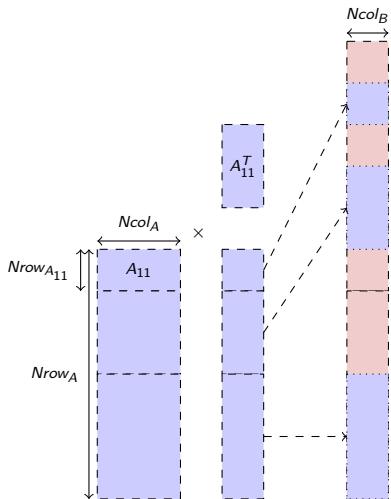


Figure: GPU kernel experimentation

## Parameters

- ▶  $Ncol_A = 100$ ;
- ▶  $Ncol_B = Nrow_{A_{11}} = 100$ ;
- ▶  $Nrow_A$  varies from 100 to 2000;
- ▶ Random number and size of blocks in  $A$ ;
- ▶ Random blocks in  $B$  matching  $A$ ;
- ▶ Get mean time of 10 runs for a fixed  $Nrow_A$  with different blocks distribution.

# GPU kernel performance

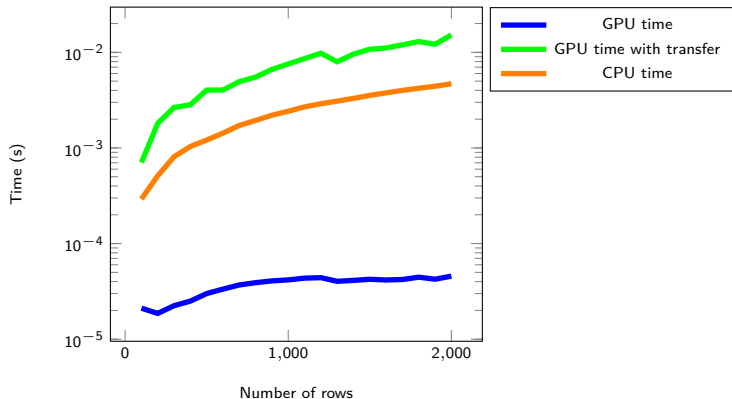


Figure: Sparse kernel timing with 100 columns.

# 3

## Runtimes

# Runtimes

- ▶ Task-based programming model;
- ▶ Tasks scheduled on computing units (CPUs, GPUs, ...);
- ▶ Data transfers management;
- ▶ Dynamically build models for kernels;
- ▶ Add new scheduling strategies with plugins;
- ▶ Get informations on idle times and load balances.



# STARPU Tasks submission

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## Algorithm 1: STARPU tasks submission

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```

forall the Supernode  $S_1$  do
  submit_panel ( $S_1$ );
  /* update of the panel */
  forall the extra diagonal block  $B_i$  of  $S_1$  do
     $S_2 \leftarrow$  supernode_in_front_of ( $B_i$ );
    submit_gemm ( $S_1, S_2$ );
    /* sparse GEMM  $B_{k,k \geq i} \times B_i^T$  subtracted from
        $S_2$  */
  end
end

```

---

# DAGuE's parametrized taskgraph

```

panel(j) [high_priority = on]
/* execution space */
j = 0 .. cblknbr-1
/* Extra parameters */
firstblock = diagonal_block_of( j )
lastblock = last_block_of( j )
lastbrow = last_brow_of( j ) /* Last block generating an update on j */
/* Locality */
:A(j)
RW A ← leaf ? A(j) : C gemm(lastbrow)
    → A gemm(firstblock+1..lastblock)
    → A(j)

```

Figure: Panel factorization description in DAGuE

# 4

## Results

# Matrices and Machines

## Matrices

Name	N	NNZ <sub>A</sub>	Fill ratio	OPC	Fact
MHD	$4.86 \times 10^5$	$1.24 \times 10^7$	61.20	$9.84 \times 10^{12}$	Float <i>LU</i>
Audi	$9.44 \times 10^5$	$3.93 \times 10^7$	31.28	$5.23 \times 10^{12}$	Float <i>LL<sup>T</sup></i>
10M	$1.04 \times 10^7$	$8.91 \times 10^7$	75.66	$1.72 \times 10^{14}$	Complex <i>LDL<sup>T</sup></i>

## Machines

Processors	Frequency	GPUs	RAM
AMD Opteron 6180 SE (4 × 12)	2.50 GHz	Tesla T20 (×2)	256 GiB

## CPU only results on Audi

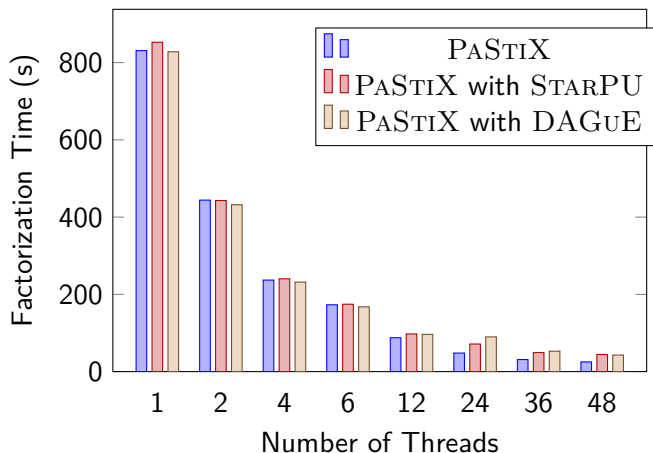


Figure:  $LL^T$  decomposition on Audi (double precision)

## CPU only results on MHD

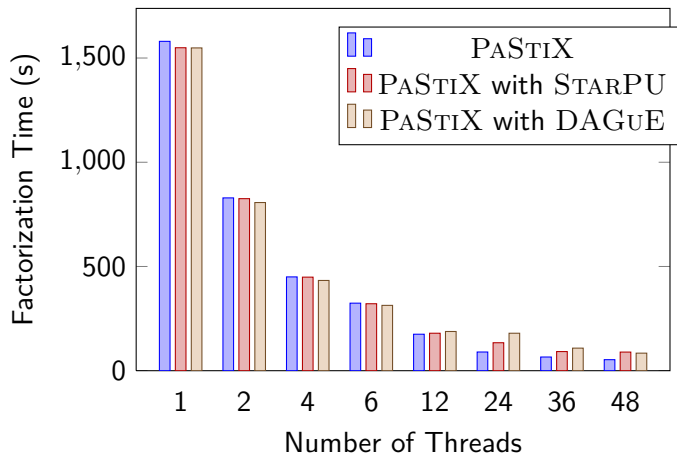


Figure:  $LU$  decomposition on MHD (double precision)

# CPU only results on 10 Millions

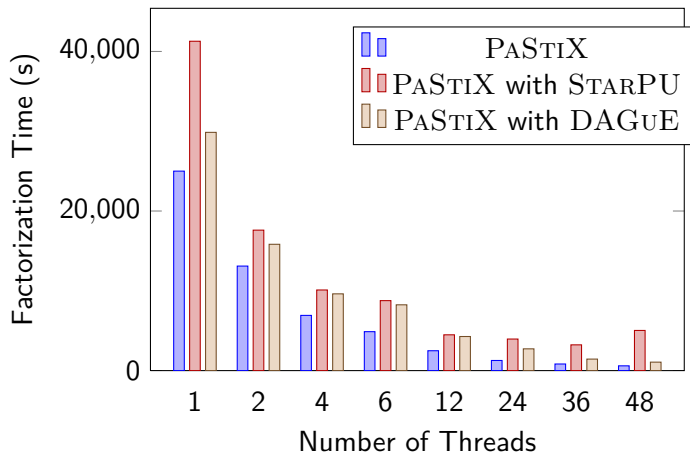


Figure:  $LDL^T$  decomposition on 10M (double complex)

## Audi: GPU results on Romulus (STARPU)

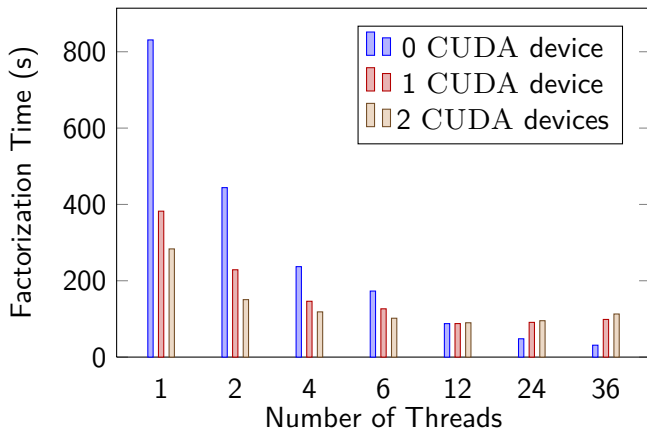


Figure: Audi  $LL^t$  decomposition with GPU on Romulus (double precision)



## MHD: GPU results on Romulus (STARPU)

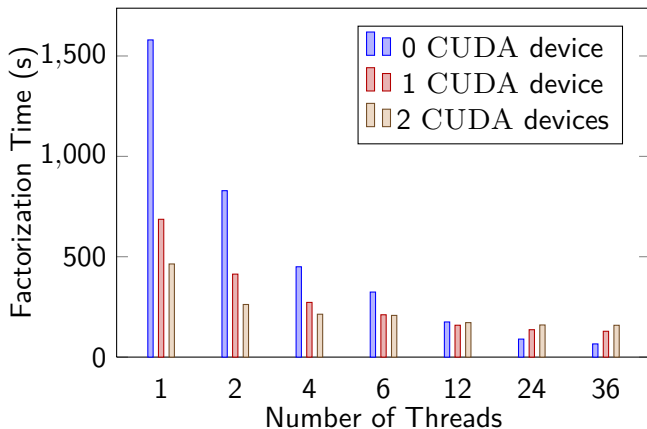


Figure: MHD  $LU$  decomposition with GPU on Romulus (double precision)

# 5

## Conclusion and extra tools

## Conclusion

- ▶ Timing equivalent to PASTIX with medium size test cases;
- ▶ Quite good scaling;
- ▶ Speedup obtained with one GPU and little number of cores;
- ▶ released in PASTIX 5.2  
(<http://pastix.gforge.inria.fr>).

## Futur works

- ▶ Study the effect of the block size for GPUs;
- ▶ Write solve step with runtime;
- ▶ Distributed implementation (MPI);
- ▶ Panel factorization on GPU;
- ▶ Add context to reduce the number of candidates for each task;
- ▶ Bit-compatibilty for a same number of processors ?

## Block ILU(k): supernode amalgamation algorithm

Derive a block incomplete LU factorization from the supernodal parallel direct solver

- ▶ Based on existing package PaStiX
- ▶ Level-3 BLAS incomplete factorization implementation
- ▶ Fill-in strategy based on level-fill among block structures identified thanks to the quotient graph
- ▶ **Amalgamation strategy to enlarge block size**

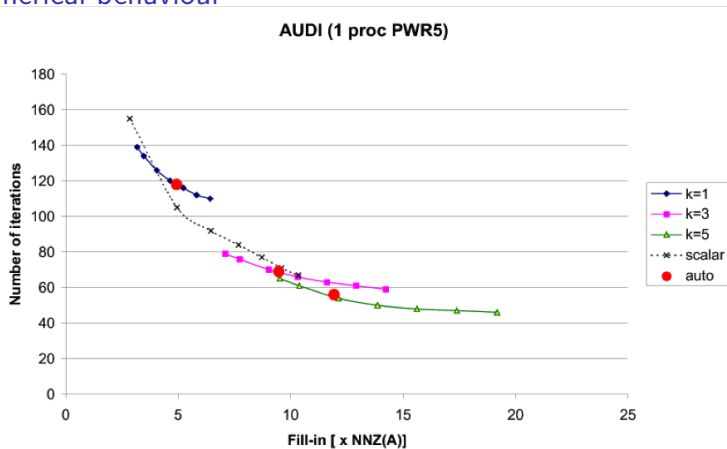
### Highlights

- ▶ Handles efficiently high level-of-fill
- ▶ Solving time can be 2-4 faster than with scalar ILU(k)
- ▶ Scalable parallel implementation

# Block ILU(k): some results on AUDI matrix

( $N = 943,695$ ,  $NNZ = 39,297,771$ )

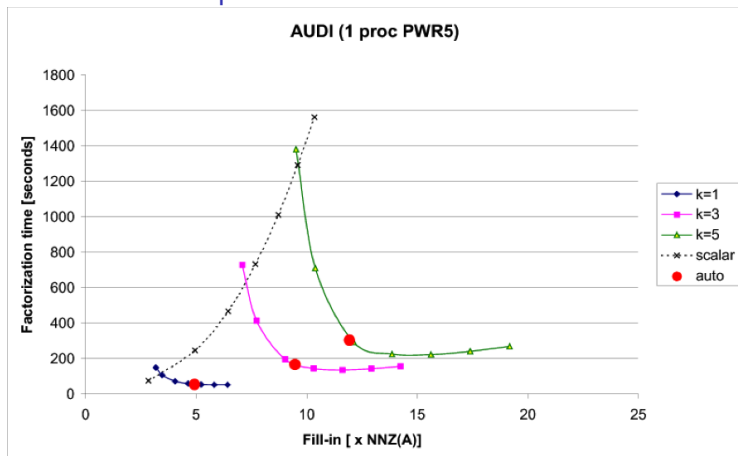
## Numerical behaviour



# Block ILU(k): some results on AUDI matrix

( $N = 943,695$ ,  $NNZ = 39,297,771$ )

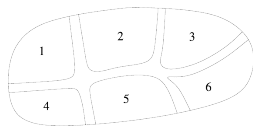
## Preconditioner setup time



# HIPS : hybrid direct-iterative solver

Based on a **domain decomposition** : interface one node-wide  
(no overlap in DD lingo)

$$\begin{pmatrix} A_B & F \\ E & A_C \end{pmatrix}$$



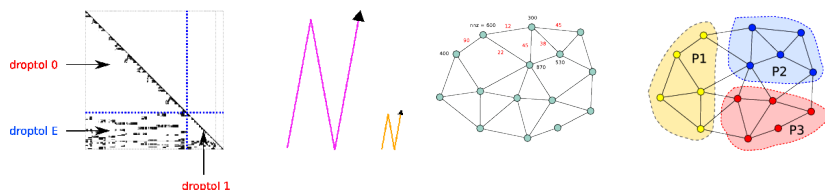
**B** : Interior nodes of subdomains (direct factorization).

**C** : Interface nodes.

Special decomposition and ordering of the subset **C** :

Goal : Building a **global** Schur complement preconditioner (ILU)  
from the **local** domain matrices only.

# HIPS: preconditioners



## Main features

- ▶ Iterative or “hybrid” direct/iterative method are implemented.
- ▶ Mix direct supernodal (BLAS-3) and sparse ILUT factorization in a seamless manner.
- ▶ Memory/load balancing : distribute the domains on the processors (domains  $>$  processors).



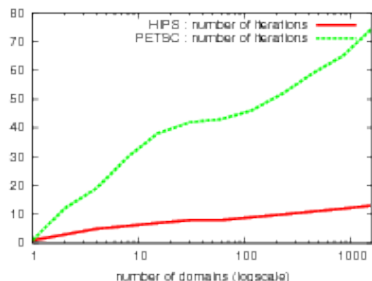
# HIPS vs Additive Schwarz (from PETSc)

## Experimental conditions

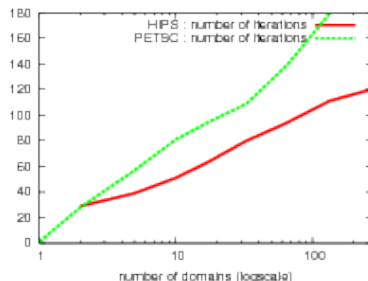
These curves compare HIPS (Hybrid) with Additive Schwarz from PETSc.

Parameters were tuned to compare the result with a very similar fill-in

*Haltere*



*MHD*



## BACCHUS softwares

Graph/Mesh partitioner and ordering :



<http://scotch.gforge.inria.fr>

Sparse linear system solvers :



<http://pastix.gforge.inria.fr>



<http://hips.gforge.inria.fr>

Thanks !



Pierre RAMET

INRIA Bacchus team

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